

CSM Guide

Version 1 Release 13

Note:

Before using this information and the product it supports, be sure to read the general information under "Notices" on page 109.

Fourth Edition (September 2011)

This edition applies to Version 1 Release 13 of z/OS (5694-A01) and to all subsequent releases and modifications until otherwise indicated in new editions.

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Fax (USA and Canada):

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Send the fax to "Attn: z/OS Communications Server Information Development"

Internet email:

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http://www.ibm.com/systems/z/os/zos/webqs.html

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- · Title and order number of this document
- · Page number or topic related to your comment

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About this document

This document helps customers write application programs that use the communications storage manager (CSM). It describes the CSM application programming interface (API). It also describes the IVTCSM macro and the programming techniques for using this macro. It is intended to be used by application programs using the high performance data transfer (HPDT) interface. Refer to the *z/OS Communications Server: SNA Programmer's LU 6.2 Guide* for information about how VTAM® application programs use the HPDT interface.

This document supports z/OS.e.

Who should read this document

This book is for system programmers who code authorized application programs for a System/390[®] or zSeries[®] host. This audience can include programmers who are modifying existing programs or writing new ones. The manual can also be useful to planners who are estimating the amount of work required to use the API for CSM.

You should be familiar with programming concepts and programming VTAM applications, as described in *z/OS Communications Server: SNA Programming*, before you use the macroinstructions described in this book.

You should be familiar with the following concepts:

- Systems network architecture
- · Data communications
- LU 6.2 architecture

How this document is organized

This document is divided into the following sections:

- Chapter 1, "Communications storage manager (CSM) overview," on page 1
- Chapter 2, "CSM macroinstructions," on page 21
- "Appendixes" provides additional information for this document.
- "Notices" contains notices and trademarks used in this document.
- "Bibliography" contains descriptions of the documents in the z/OS Communications Server library.

How to use this document

To use this document, you should be familiar with System/390 or zSeries host.

Determining whether a publication is current

As needed, IBM updates its publications with new and changed information. For a given publication, updates to the hardcopy and associated BookManager® softcopy are usually available at the same time. Sometimes, however, the updates to

hardcopy and softcopy are available at different times. The following information describes how to determine if you are looking at the most current copy of a publication:

- At the end of a publication's order number there is a dash followed by two digits, often referred to as the dash level. A publication with a higher dash level is more current than one with a lower dash level. For example, in the publication order number GC28-1747-07, the dash level 07 means that the publication is more current than previous levels, such as 05 or 04.
- If a hardcopy publication and a softcopy publication have the same dash level, it is possible that the softcopy publication is more current than the hardcopy publication. Check the dates shown in the Summary of Changes. The softcopy publication might have a more recently dated Summary of Changes than the hardcopy publication.
- To compare softcopy publications, you can check the last two characters of the publication's file name (also called the book name). The higher the number, the more recent the publication. Also, next to the publication titles in the CD-ROM booklet and the readme files, there is an asterisk (*) that indicates whether a publication is new or changed.

How to contact IBM service

For immediate assistance, visit this website: http://www.software.ibm.com/ network/commserver/support/

Most problems can be resolved at this website, where you can submit questions and problem reports electronically, as well as access a variety of diagnosis information.

For telephone assistance in problem diagnosis and resolution (in the United States or Puerto Rico), call the IBM Software Support Center anytime (1-800-IBM-SERV). You will receive a return call within 8 business hours (Monday - Friday, 8:00 a.m. – 5:00 p.m., local customer time).

Outside the United States or Puerto Rico, contact your local IBM representative or your authorized IBM supplier.

If you would like to provide feedback on this publication, see "Communicating your comments to IBM" on page 127.

Conventions and terminology that are used in this document

Commands in this book that can be used in both TSO and z/OS® UNIX environments use the following conventions:

- · When describing how to use the command in a TSO environment, the command is presented in uppercase (for example, NETSTAT).
- When describing how to use the command in a z/OS UNIX environment, the command is presented in bold lowercase (for example, **netstat**).
- When referring to the command in a general way in text, the command is presented with an initial capital letter (for example, Netstat).

All the exit routines described in this document are installation-wide exit routines. The installation-wide exit routines also called installation-wide exits, exit routines, and exits throughout this document.

The TPF logon manager, although included with VTAM, is an application program; therefore, the logon manager is documented separately from VTAM.

Samples used in this book might not be updated for each release. Evaluate a sample carefully before applying it to your system.

For definitions of the terms and abbreviations that are used in this document, you can view the latest IBM terminology at the IBM Terminology website.

Clarification of notes

Information traditionally qualified as Notes is further qualified as follows:

Supplemental detail Note

Tip Offers shortcuts or alternative ways of performing an action; a hint

Guideline

Customary way to perform a procedure

Something you must do; limitations on your actions

Restriction

Indicates certain conditions are not supported; limitations on a product or facility

Requirement

Dependencies, prerequisites

Result Indicates the outcome

How to read a syntax diagram

This section describes how to read the syntax diagrams used in this book.

 Read the diagrams from left-to-right, top-to-bottom, following the main path line. Each diagram begins on the left with double arrowheads (▶▶) and ends on the right with two arrowheads facing each other $(\triangleright \blacktriangleleft)$.



• If a diagram is longer than one line, the first line ends with a single arrowhead (**>**) and the second line begins with a single arrowhead.



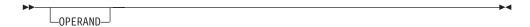
• Required operands and values appear on the main path line.



You must code required operands and values.

If there is more than one mutually exclusive required operand or value to choose from, they are stacked vertically in alphanumeric order.

• Optional operands and values appear below the main path line.



You can choose not to code optional operands and values.

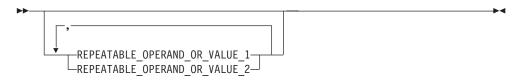
If there is more than one mutually exclusive optional operand or value to choose from, they are stacked vertically in alphanumeric order below the main path line.

```
OPERAND_OR_VALUE_1—
OPERAND_OR_VALUE_2—
```

An arrow returning to the left above an operand or value on the main path line
means that the operand or value can be repeated. The comma means that each
operand or value must be separated from the next by a comma.



• An arrow returning to the left above a group of operands or values means more than one can be selected, or a single one can be repeated.



• A word in all uppercase is an operand or value you must spell exactly as shown. In this example, you must code *OPERAND*.

Note: VTAM and IP commands are not case sensitive. You can code them in uppercase or lowercase. If the operand is shown in both uppercase and lowercase, the uppercase portion is the abbreviation (for example, OPERand).



If an operand or value can be abbreviated, the abbreviation is discussed in the text associated with the syntax diagram.

• If a diagram shows a character that is not alphanumeric (such as parentheses, periods, commas, and equal signs), you must code the character as part of the syntax. In this example, you must code *OPERAND*=(001,0.001).

```
▶►—OPERAND—=—(—001—,—0.001—)—
```

• If a diagram shows a blank space, you must code the blank space as part of the syntax. In this example, you must code *OPERAND=(001 FIXED)*.



• Default operands and values appear above the main path line. VTAM uses the default if you omit the operand entirely.



• A word in all lowercase italics is a variable. Where you see a variable in the syntax, you must replace it with one of its allowable names or values, as defined in the text.



· References to syntax notes appear as numbers enclosed in parentheses above the line. Do not code the parentheses or the number.



Notes:

- An example of a syntax note.
- Some diagrams contain syntax fragments, which serve to break up diagrams that are too long, too complex, or too repetitious. Syntax fragment names are in mixed case and are shown in the diagram and in the heading of the fragment. The fragment is placed below the main diagram.



Prerequisite and related information

z/OS Communications Server function is described in the z/OS Communications Server library. Descriptions of those documents are listed in "Bibliography" on page 119, in the back of this document.

Required information

Before using this product, you should be familiar with TCP/IP, VTAM, MVS™, and UNIX System Services.

Softcopy information

Softcopy publications are available in the following collections.

Titles	Order Number	Description
z/OS V1R13 and Software Products DVD Collection	SK3T-4271	This collection includes the libraries of z/OS (the element and feature libraries) and the libraries for z/OS software products in both BookManager format and PDF files. This collection combines SK3T-4269 and SK3T-4270.
IBM System z [®] Redbooks Collection	SK3T-7876	The Redbooks® selected for this CD series are taken from the IBM® Redbooks inventory of over 800 books. All the Redbooks that are of interest to the zSeries platform professional are identified by their authors and are included in this collection. The zSeries subject areas range from e-business application development and enablement to hardware, networking, Linux, solutions, security, parallel sysplex, and many others.

Other documents

For information about z/OS products, refer to z/OS Information Roadmap (SA22-7500). The Roadmap describes what level of documents are supplied with each release of z/OS Communications Server, as well as describing each z/OS publication.

Relevant RFCs are listed in an appendix of the IP documents. Architectural specifications for the SNA protocol are listed in an appendix of the SNA documents.

The following table lists documents that might be helpful to readers.

Title	Number			
DNS and BIND, Fifth Edition, O'Reilly Media, 2006	ISBN 13: 978-0596100575			
Routing in the Internet, Second Edition, Christian Huitema (Prentice Hall 1999)	ISBN 13: 978-0130226471			
sendmail, Fourth Edition, Bryan Costales, Claus Assmann, George Jansen, and Gregory Shapiro, O'Reilly Media, 2007	ISBN 13: 978-0596510299			
SNA Formats	GA27-3136			
TCP/IP Illustrated, Volume 1: The Protocols, W. Richard Stevens, Addison-Wesley Professional, 1994	ISBN 13: 978-0201633467			
TCP/IP Illustrated, Volume 2: The Implementation, Gary R. Wright and W. Richard Stevens, Addison-Wesley Professional, 1995	ISBN 13: 978-0201633542			
TCP/IP Illustrated, Volume 3: TCP for Transactions, HTTP, NNTP, and the UNIX Domain Protocols, W. Richard Stevens, Addison-Wesley Professional, 1996	ISBN 13: 978-0201634952			
TCP/IP Tutorial and Technical Overview	GG24-3376			
Understanding LDAP	SG24-4986			
z/OS Cryptographic Services System SSL Programming	SC24-5901			
z/OS Integrated Security Services LDAP Server Administration and Use	SC24-5923			
z/OS JES2 Initialization and Tuning Guide	SA22-7532			
z/OS Problem Management	G325-2564			
z/OS MVS Diagnosis: Reference	GA22-7588			
z/OS MVS Diagnosis: Tools and Service Aids	GA22-7589			

Title	Number
z/OS MVS Using the Subsystem Interface	SA22-7642
z/OS Program Directory	GI10-0670
z/OS UNIX System Services Command Reference	SA22-7802
z/OS UNIX System Services Planning	GA22-7800
z/OS UNIX System Services Programming: Assembler Callable Services Reference	SA22-7803
z/OS UNIX System Services User's Guide	SA22-7801
z/OS XL C/C++ Run-Time Library Reference	SA22-7821
zEnterprise 196, System z10, System z9 and eServer zSeries OSA-Express Customer's Guide and Reference	SA22-7935

Redbooks

The following Redbooks might help you as you implement z/OS Communications Server.

	Title	Number
 	IBM z/OS V1R12 Communications Server TCP/IP Implementation, Volume 1: Base Functions, Connectivity, and Routing	SG24-7896
 	IBM z/OS V1R12 Communications Server TCP/IP Implementation, Volume 2: Standard Applications	SG24-7897
 	IBM z/OS V1R12 Communications Server TCP/IP Implementation, Volume 3: High Availability, Scalability, and Performance	SG24-7898
 	IBM z/OS V1R12 Communications Server TCP/IP Implementation, Volume 4: Security and Policy-Based Networking	SG24-7899
	IBM Communication Controller Migration Guide	SG24-6298
	IP Network Design Guide	SG24-2580
	Managing OS/390® TCP/IP with SNMP	SG24-5866
	Migrating Subarea Networks to an IP Infrastructure Using Enterprise Extender	SG24-5957
	SecureWay [™] Communications Server for OS/390 V2R8 TCP/IP: Guide to Enhancements	SG24-5631
	SNA and TCP/IP Integration	SG24-5291
	TCP/IP in a Sysplex	SG24-5235
	TCP/IP Tutorial and Technical Overview	GG24-3376
	Threadsafe Considerations for CICS	SG24-6351

Where to find related information on the Internet

z/OS

This site provides information about z/OS Communications Server release availability, migration information, downloads, and links to information about z/OS technology

http://www.ibm.com/systems/z/os/zos/

z/OS Internet Library

Use this site to view and download z/OS Communications Server documentation

www.ibm.com/systems/z/os/zos/bkserv/

IBM Communications Server product

The primary home page for information about z/OS Communications

http://www.software.ibm.com/network/commserver/

IBM Communications Server product support

Use this site to submit and track problems and search the z/OS Communications Server knowledge base for Technotes, FAQs, white papers, and other z/OS Communications Server information

http://www.software.ibm.com/network/commserver/support/

IBM Communications Server performance information

This site contains links to the most recent Communications Server performance reports.

http://www.ibm.com/support/docview.wss?uid=swg27005524

IBM Systems Center publications

Use this site to view and order Redbooks, Redpapers, and Technotes http://www.redbooks.ibm.com/

IBM Systems Center flashes

Search the Technical Sales Library for Techdocs (including Flashes, presentations, Technotes, FAQs, white papers, Customer Support Plans, and Skills Transfer information)

http://www.ibm.com/support/techdocs/atsmastr.nsf

RFCs

Search for and view Request for Comments documents in this section of the Internet Engineering Task Force website, with links to the RFC repository and the IETF Working Groups web page

http://www.ietf.org/rfc.html

Internet drafts

View Internet-Drafts, which are working documents of the Internet Engineering Task Force (IETF) and other groups, in this section of the Internet Engineering Task Force website

http://www.ietf.org/ID.html

Information about web addresses can also be found in information APAR II11334.

Note: Any pointers in this publication to websites are provided for convenience only and do not in any manner serve as an endorsement of these websites.

DNS websites

For more information about DNS, see the following USENET news groups and mailing addresses:

USENET news groups

comp.protocols.dns.bind

BIND mailing lists

https://lists.isc.org/mailman/listinfo

BIND Users

- Subscribe by sending mail to bind-users-request@isc.org.
- · Submit questions or answers to this forum by sending mail to bind-users@isc.org.

BIND 9 Users (This list might not be maintained indefinitely.)

- Subscribe by sending mail to bind9-users-request@isc.org.
- · Submit questions or answers to this forum by sending mail to bind9-users@isc.org.

The z/OS Basic Skills Information Center

The z/OS Basic Skills Information Center is a web-based information resource intended to help users learn the basic concepts of z/OS, the operating system that runs most of the IBM mainframe computers in use today. The Information Center is designed to introduce a new generation of Information Technology professionals to basic concepts and help them prepare for a career as a z/OS professional, such as a z/OS system programmer.

Specifically, the z/OS Basic Skills Information Center is intended to achieve the following objectives:

- Provide basic education and information about z/OS without charge
- Shorten the time it takes for people to become productive on the mainframe
- Make it easier for new people to learn z/OS

To access the z/OS Basic Skills Information Center, open your web browser to the following website, which is available to all users (no login required): http://publib.boulder.ibm.com/infocenter/zoslnctr/v1r7/index.jsp

How to send your comments

Your feedback is important in helping to provide the most accurate and high-quality information. If you have any comments about this document or any other z/OS Communications Server documentation, do one of the following:

- Go to the z/OS contact page at http://www.ibm.com/systems/z/os/zos/ webqs.html. You can enter and submit your comments in the form provided at this website.
- Send your comments by email to comsvrcf@us.ibm.com. Be sure to include the name of the document, the part number of the document, the version of z/OS Communications Server, and, if applicable, the specific location of the text that you are commenting on (for example, a section number, a page number or a table number).

Summary of changes

This document contains terminology, maintenance, and editorial changes, including changes to improve consistency and retrievability. Technical changes or additions to the text and illustrations are indicated by a vertical line to the left of the change.

Changes made in z/OS Communications Server Version 1 Release 13

This document contains information previously presented in *z/OS Communications Server: CSM Guide*, SC31–8808–02, which supports z/OS Version 1 Release 10.

New information:

- CSM to recognize high number of CSM image buffers, see the following topics:
 - "IVTCSM REQUEST=ASSIGN_BUFFER" on page 24
 - Table 6 on page 77

Changes made in z/OS Communications Server Version 1 Release 10

This document contains information previously presented in *z/OS Communications Server: CSM Guide*, SC31–8808–01, which supports z/OS Version 1 Release 8.

Changes made in z/OS Communications Server Version 1 Release 8

This document contains information previously presented in *z/OS Communications Server: CSM Guide*, SC31–8808–00, which supports z/OS Version 1 Release 2.

Changed information:

• SNA Display CSM Enhancements, see "Monitoring CSM storage" on page 2.

Deleted information:

 AnyNet[®] function is removed from the z/OS V1R8 Communications Server product and therefore documentation describing AnyNet support has been deleted.

Chapter 1. Communications storage manager (CSM) overview

This chapter describes CSM and its capabilities, and includes the following sections:

- "CSM application programming interface (API)"
- "Installing, defining, and initializing CSM" on page 2
- "Monitoring CSM storage" on page 2
- "Diagnosing CSM problems" on page 4
- "Application responsibilities for using CSM" on page 5
- "Functions provided by the CSM API" on page 6

The communications storage manager (CSM) is a VTAM component that allows authorized host applications to share data with VTAM and other CSM users without the need to physically copy the data.

CSM is provided as part of the high performance data transfer (HPDT) family of services. HPDT optimizes system performance for the transfer of bulk data. By providing a means for authorized applications to share buffers, CSM improves system performance during the transfer of bulk data by reducing the processing required for data movement. As a result, the following central processing unit (CPU) resources are conserved:

- · CPU cycles
- · Memory bus
- Cache

CSM application programming interface (API)

CSM includes an application programming interface (API) that provides a way to:

- · Obtain and return CSM buffers
- · Change ownership of buffers
- · Copy buffers
- Manage CSM buffers

Requirement: Applications must be authorized to use CSM.

The storage key for CSM buffers is key 6, fetch protected. Users set up and access data that resides in CSM buffers. These buffers are obtained from buffer pools that are identified by their buffer size and storage type as listed in Table 1.

Table 1. Buffer pools in CSM

Storage types		Buffer sizes							
31-bit-backed data space	4 KB	16 KB	32 KB	60 KB	180KB				
64-bit-backed data space	4 KB	16 KB	32 KB	60 KB	180KB				
ECSA	4 KB	16 KB	32 KB	60 KB	180KB				

Data space storage is a common area data space and is associated with the master scheduler address space. This association results in a data space that persists for the life of the system.

When an application obtains buffers from CSM, that application is considered the owner of those buffers. Based on application specifications, CSM associates buffer responsibility with an address space or a task within an address space. Applications using CSM have the responsibility of returning owned buffers so that storage is available for other users.

Ownership can be transferred to another user. When this occurs, the new owner is responsible for the return of the buffers. CSM manages buffer reclamation during termination at the task or address space level based on ownership. For detailed information about buffer reclamation during termination, see "CSM recovery for normal and abnormal termination" on page 18.

For more information about buffer ownership, see "Ownership of buffers" on page 10.

Installing, defining, and initializing CSM

CSM is shipped and installed with the VTAM product tape. However, many CSM functions are independent of VTAM. CSM storage limits and tuning parameters are defined in the CSM parmlib member, IVTPRM00. Refer to *z/OS Communications Server: New Function Summary* for information about the CSM parmlib member.

CSM is initialized by the first request to create a pool of buffers and remains active for the life of the system, independent of VTAM's status. The CREATE_POOL request could be issued by VTAM or a host application. Upon initialization, CSM reads the CSM parmlib member to determine storage limits and buffer pool related values. After CSM is initialized, it persists for the life of the system.

Monitoring CSM storage

System operators can issue the DISPLAY CSM command to monitor CSM storage usage.

Rule: CSM messages always start with the message prefix IVT.

For a complete list of messages issued by CSM, refer to *z/OS Communications Server: SNA Messages*.

The DISPLAY CSM command yields the following information:

- Amount of storage allocated to each pool
- · Amount of storage allocated to each user of the pool
- If OWNERID=ALL is specified, the cumulative storage allocated to each user across all pools
- If OWNERID is not specified, the highest level of fixed storage obtained since the last DISPLAY CSM command was issued without the OWNERID parameter.
- If OWNERID is not specified, the highest level of fixed storage obtained since the IPL.
- If OWNERID is not specified, the highest level of ECSA obtained since the last DISPLAY CSM command was issued without the OWNERID parameter.
- If OWNERID is not specified, the highest level of ECSA obtained since the IPL.
- If OWNERID is not specified, the names of CSM data spaces.

• The maximum amount of fixed and ECSA storage that can be allocated by CSM and current values of fixed and ECSA storage.

Use the DISPLAY CSM command to identify a user of the pool that is consuming inordinate amounts of storage. This can happen if an application fails to free buffers that it obtained from CSM. The report of storage allocated to a user is based on the value of the user's <code>owner_ID</code> parameter. This is the OWNERID operand on the DISPLAY CSM command. CSM uses the application's address space identifier (ASID) as the OWNERID.

In some cases, the sum of the total of the storage allocated to all users of a pool might be greater than the total amount of storage allocated to a pool. This is caused by multiple buffer owners, which is a result from the creation of shared instances using the IVTCSM REQUEST=ASSIGN_BUFFER macroinstruction. The OWNERID information indicates the amount of storage that the user must free to enable the storage to be returned to the buffer pool. Issue the MODIFY CSM command to increase or decrease CSM storage limits without requiring a re-IPL.

The CSM monitor function is available to monitor CSM buffers between many components of z/OS Communications Server. IBM Software Support uses this function to help diagnose CSM storage problems.

I

This function is controlled using the Modify CSM command with the MONITOR operand. Valid options are MONITOR=YES, MONITOR=NO and MONITOR=DYNAMIC. If you choose MONITOR=DYNAMIC, CSM buffer monitoring is dynamically activated and inactivated. CSM dynamically activates CSM buffer monitoring when CSM storage usage approaches the constrained level. It dynamically inactivates CSM buffer monitoring when CSM storage returns to a level slightly lower than the normal level. The function status can be displayed using the Display CSM command with the MONITOR operand.

Use the DISPLAY CSMUSE command to evaluate the use of storage managed by CSM. Although this command is similar to the DISPLAY CSM command, it provides a lower level of detail for storage usage; therefore, this command is different than that of the DISPLAY CSM command. This command is primarily intended for IBM service. However, it can also be beneficial to the user. The display output provides detailed information about each CSM storage pool. The detailed information describes storage as it corresponds to an identifier, which is referred to as a monitor ID. Monitor IDs describe specific z/OS Communications Server components. When CSM storage is associated with (or isolated to) a specific monitor ID, then IBM service can correlate the monitor ID to a component (usage or function) of z/OS Communications Server. This information can be useful when evaluating how z/OS Communications Server is using system storage or to help diagnose storage growth. Refer to z/OS Communications Server: IP and SNA Codes for the complete description of monitor IDs. The critical level storage usage is 90% or higher of ECSA MAX or FIXED MAX values specified in CSM parmlib IVTPRM00. The normal level storage usage is 80% or below of ECSA MAX or FIXED MAX values.

CSM issues some messages when CSM storage limits are at a critical level or exceeded. In this case, the system operator can issue the MODIFY CSM command to increase the amount of fixed or ECSA storage available for CSM.

For more information about these CSM commands, refer to *z/OS Communications Server: SNA Operation*.

Use the DISPLAY TRL command to isolate a storage problem to a specific device. For more information, refer to *z/OS Communications Server: SNA Diagnosis Vol 1, Techniques and Procedures.* For more detail on the DISPLAY TRL command, refer to *z/OS Communications Server: SNA Operation.*

CSM storage information is also provided to the performance monitor interface (PMI). This information is equivalent to the information provided for the summary format of the DISPLAY CSM command. Refer to *z*/*OS Communications Server: SNA Customization* for more information.

Applications using the CSM API can also request information about the status of CSM storage by issuing the IVTCSM REQUEST=RESOURCE_STATS macroinstruction.

Diagnosing CSM problems

Use the CSM option on the VTAM internal trace (VIT) or, when VTAM is not active, the GTF trace facility to obtain trace output of application requests to CSM.

When VTAM is operational, the CSM trace facility is controlled using VIT. CSM writes records to the VIT using VTAM trace interfaces. The CSM trace option controls the generation of CSM trace records for both internal and external tracing.

When VTAM is not operational, the VIT is not available and only external tracing is provided. The external trace is generated using the VTAM GTF event ID to write trace records directly to GTF in the same format as those recorded using VIT.

CSM tracing records the parameter list information that flows across the CSM interface and key internal events (such as pool expansion and contraction) for functions that manipulate buffer states. This allows you to trace and analyze the usage history of a buffer.

The number of trace records required to represent one IVTCSM request varies based on the number of buffer operations requested. Because the information required to trace one IVTCSM request can span several CSM trace records, you can use the trace record flag field to determine whether additional trace records exist for a particular IVTCSM request. If the first bit in the trace record flag field is set to **on**, the trace record is continued. If VIT is not active, multiple trace records for an IVTCSM request could be interspersed with trace records of IVTCSM requests from other users. A unique trace record number correlates the continuation trace records for each IVTCSM request.

For more information about tracing events over the CSM API, refer to *z/OS Communications Server: SNA Diagnosis Vol 1, Techniques and Procedures.*

Formatting CSM dump information

Interactive Problem Control System (IPCS) dump formatters provide the following services for displaying CSM information in a dump:

- Find and display CSM data structures including all pools and their extents.
- Find and display CSM data structures for a buffer pool based on the size and source, ECSA, or data space
- Find and display a buffer based on the input buffer token
- Find all buffers based on an input OWNERID

- Find all buffers based on input COMPID with the OWNERID or without OWNERID for all CSM pools.
- Display the summary of all COMPIDs for all CSM pools. For more information, refer to techniques and procedures information in z/OS Communications Server: SNA Diagnosis Vol 1, Techniques and Procedures.

All information is displayed with a header that identifies the contents followed by hexadecimal contents only; no field identification is provided.

Restriction: Formatting options that display information in buffers can provide the requested data only when the required storage areas are included in the dump.

Application responsibilities for using CSM

Requirement: An application must be authorized in order to use the CSM API. This is described in *z/OS Communications Server: SNA Programming*.

As system-authorized applications, all programs using CSM should be written to handle CSM storage in a responsible manner. Therefore, the application design should adhere to the following guidelines for requesting CSM services. Applications using CSM for VTAM's high performance data transfer (HPDT) service should refer to the guidelines described in the *z/OS Communications Server: SNA Programmer's LU 6.2 Guide*.

Guidelines:

- Data in CSM storage should be modified only by the original requester of the buffers. The original requester is the application that obtained the storage using the IVTCSM REQUEST=GET_BUFFER macroinstruction. All other applications are considered borrowers. of the buffers and must treat the data as read-only. For information about possible exceptions to this rule, see "Responsibilities of buffer ownership" on page 11 for more details.
- All programs directly referencing CSM storage must do so in the proper storage key. All CSM storage is allocated in key 6.
 - The IVTCSM REQUEST=COPY_DATA macroinstruction allows data to be copied into or out of CSM storage. The authorized invoker can be in any key. Using this service might reduce the impact to the application due to storage key mismatches when CSM storage must be accessed.
- An application must not reference or use CSM storage after passing ownership
 of that storage to another user.
- An application that has accepted ownership of CSM storage is obligated to return the storage to CSM unless that application is passing the storage to another user. See "Ownership of buffers" on page 10 for more information. Storage is returned to CSM on the IVTCSM REQUEST=FREE_BUFFER macroinstruction.
- Applications should use the IVTCSM REQUEST=RESOURCE_STATS
 macroinstruction to monitor the status of CSM storage. The application must be
 capable of reacting to storage constraint conditions that might jeopardize the
 application's or system's operation. See "Obtaining CSM resource statistics" on
 page 15 for more information. The RESOURCE_STATS request is described on
 page 74.
- Generally, applications should request buffers from data space instead of ECSA
 to ensure that more virtual storage is available to all users of CSM. ECSA should
 be used only if there are special application requirements.

• The application's use of CSM should be documented so that the installation can adjust ECSA and fixed storage limits in the CSM parmlib member as necessary. This information should be available in application installation documentation so that necessary changes to the limits can be made prior to application installation.

Functions provided by the CSM API

This section describes the functions that a CSM user needs in order to create and use storage pools. The IVTCSM macroinstruction provides the interface for applications issuing requests to CSM.

Use the IVTCSM macroinstruction to issue the following types of requests:

- IVTCSM REQUEST=ASSIGN_BUFFER
- IVTCSM REQUEST=CHANGE_OWNER
- IVTCSM REQUEST=COPY_DATA
- IVTCSM REQUEST=CREATE_POOL
- IVTCSM REQUEST=DELETE_POOL
- IVTCSM REQUEST=DUMP_INFO
- IVTCSM REQUEST=FIX_BUFFER
- IVTCSM REQUEST=FREE_BUFFER
- IVTCSM REQUEST=GET_BUFFER
- IVTCSM REQUEST=PAGE_BUFFER
- IVTCSM REQUEST=RESOURCE_STATS

See Chapter 2, "CSM macroinstructions," on page 21 for the complete description and syntax of each request.

Table 2 contains a cross reference of IVTCSM requests and their valid input and output parameters.

Table 2. Valid operands for IVTCSM macroinstruction

REQUEST	C R E A T E P O C	D E L E T E P O C	G E T B U F F E R	F R E B U F F R	A S S I G N B U F F E R	C H A N G E O W N E R	F I X B U F F E R	P A G E B U F F E R	C O P Y D A T A	D U M P I N F	R E S O U R C E S T A
PLISTVER	Oi	Oi	Oi	Oi	Oi	Oi	Oi	Oi	Oi	Oi	Oi
BACK	Oi										
BUFLIST			Ri	Ri	Ri	Ri	Ri	Ri			
BUFNUM			Ri	Ri	Ri	Ri	Ri	Ri			
BUFSIZE	Ri										
BUFSOURC	Ri										
BUFTYPE			Ri		Oi			Ri			

Table 2. Valid operands for IVTCSM macroinstruction (continued)

	REQUEST	C R E A T E	D E L E T E	G E T B U F F E R	F R E E B U F F E R	A S S S I G N B U F F E R	C H A N G E O W N E R	F I X B U F F R	P A G E B U F F E R	C O P Y D A T A	D U M P I N F	R E S O U R C E
CLEAR				Oi	Oi							
DS_INFO		Oo									Oo	
ERRBFLST				Oo	Oo	Oo	Oo	Oo	Oo			
EXPBUF		Ri										
FREERTN				Oi								
FREETO					Oi							
GAP				Oi	Oi	Oi	Oi	Oi	Oi			
INITBUF		Ri										
MF		Ri	Ri	Ri	Ri	Ri	Ri	Ri	Ri	Ri	Ri	Ri
MINFREE		Ri										
OWNERID				Oi		Oi	Oi					
PAD										Oi		
POOLTOKN			Ri	Ri								
PADCHAR										Oi		
RETCODE		Oo	Oo	Oo	Oo	Oo	Oo	Oo	Oo	Oo	Oo	Oo
RETPTOKN		Oo										
RSNCODE		Oo	Oo	Oo	Oo	Oo	Oo	Oo	Oo	Oo	Oo	Oo
SKIPBUF					Oi		Oi					
SRCERRL										Oo		
SRCGAP										Oi		
SRCLIST										Ri		
SRCNUM										Ri		
STATAREA		Oo										Oo
TARGERRL										Oo		
TARGGAP										Oi		
TARGLIST										Ri		
TARGNUM										Ri		
TASKID				Oi		Oi	Oi					
THREAD				Oi	Oi	Oi	Oi	Oi	Oi	Oi		
UTILRTN				Oi	Oi	Oi	Oi	Oi	Oi	Oi		
WAIT				Oi				Oi				

Table 2. Valid operands for IVTCSM macroinstruction (continued)

REQUEST	P O O L	D E L E T E	G E T B U F F E R	F R E E U F F R	A S S I G N B U F F E R	C H A N G E O W N E R	F I X B U F F E R	P A G E B U F F E R	C O P Y D A T A	D U M P I N F O	R E S O U R C E S T A T S
---------	------------------	----------------------------	---	-----------------	--	---	-------------------	--	--------------------------------------	--------------------------------------	---

Key: R=Required O=Optional i=input o=output

Creating and registering buffer pools

Upon application request, CSM can create buffer pools based on the size and types listed in Table 1 on page 1. A total of 15 CSM buffer pools can be created, one for each storage type and buffer size.

The structures that maintain the storage pools are created as a result of the first IVTCSM REQUEST=CREATE_POOL macroinstruction issued by a CSM user (this could be VTAM or a host application). The pool might or might not already exist. In either case, the application that issues the CREATE_POOL request is a registered user and can obtain buffers from that pool. CSM returns a token in the RETPTOKN parameter, which the application uses on subsequent requests buffer requests from that pool.

An application can specify buffer pool tuning parameters on the CREATE_POOL request. See "CSM buffer pool expansion and contraction" on page 16 for more information.

Guideline: Where possible, programs should use CSM data space instead of ECSA. Furthermore, use of 64-bit backed CSM data space is preferred to 31-bit backed CSM data space. Use data space instead of ECSA and 64-bit backed data space instead of 31-bit backed data space to benefits overall system performance.

Requesting storage from CSM

Requirement: Before an application can retrieve storage from CSM, it must be registered as a user of a CSM buffer pool. See "Creating and registering buffer pools" for a description.

Table 1 on page 1 lists a summary of the available CSM buffer pools. CSM returns a pool token in the RETPTOKN parameter, which the application uses on subsequent buffer requests from that pool.

Applications obtain buffers from CSM by specifying the token of the pool with which they are registered and the number of buffers on the IVTCSM REQUEST=GET_BUFFER macroinstruction. CSM allocates the requested number of buffers from that pool to the application. CSM returns a buffer list. Each entry in

the buffer list contains a token and other information that the application and CSM use to reference the buffers. See "CSM buffer lists" for more information about buffer lists in CSM.

An application can obtain buffers from CSM as they are needed or manage its own pool of buffers to be retained for multiple uses. By default, buffers are returned to CSM when the current owner issues the IVTCSM REQUEST=FREE_BUFFER macroinstruction. An application designed to manage its own pool of buffers uses a buffer return exit routine that assumes control of the buffers after they are freed by a user.

Buffer return exit routines can receive control after buffers are released by a FREE_BUFFER request. See "Buffer return exit routine" on page 18 for more information.

Restriction: GET_BUFFER requests that exceed the storage available in CSM are rejected. CSM users should monitor CSM storage use and take action to prevent critical shortages that might jeopardize the application or system operation. See "Obtaining CSM resource statistics" on page 15 for more information.

CSM buffer lists

The following requests require that the application provide the buffer list address:

- IVTCSM REQUEST=ASSIGN_BUFFER
- IVTCSM REQUEST=CHANGE OWNER
- IVTCSM REQUEST=FIX_BUFFER
- IVTCSM REQUEST=FREE BUFFER
- IVTCSM REQUEST=GET_BUFFER
- IVTCSM REQUEST=PAGE_BUFFER

CSM builds a buffer list in the area provided on the BUFLIST parameter of the GET_BUFFER request. The buffer list contains, among other information, a token used by CSM to manage each buffer. The format of the CSM buffer list is described in "CSM buffer list entry (IVTBUFL)" on page 81. The IVTBUFL DSECT maps an entry in the CSM buffer list, which can be indicated by the BUFLIST, SRCLIST or TARGLIST parameters on the IVTCSM macroinstruction.

Tip: Each buffer list entry can be contiguous to the previous entry with the number of entries in the list defined by the BUFNUM operand on the request. Use the GAP parameter to separate entries.

Fixed buffers versus pageable buffers

Applications can specify buffers in one of the following formats:

- Guaranteed to be fixed (BUFTYPE=FIXED)
- Guaranteed to be pageable (BUFTYPE=PAGEABLE)
- Eligible to be made pageable (BUFTYPE=PAGEELIG)

Guaranteeing that a buffer is fixed

Some processes require buffers to be fixed into real storage. An application can specify fixed buffers (BUFTYPE=FIXED parameter) on the GET_BUFFER and ASSIGN_BUFFER requests. Availability of fixed buffers is limited by the system definitions in the installation's CSM parmlib member. The application can obtain pageable buffers when fixed buffers are unavailable and use the FIX_BUFFER request to make the buffers fixed at a later time.

Guaranteeing that a buffer is pageable

An application can specify BUFTYPE=PAGEABLE on the GET_BUFFER and PAGE_BUFFER requests to classify buffers as guaranteed to be made pageable.

Restriction: This function can be issued only for a buffer consisting of one image. For information about creating multiple images of a buffer, see "IVTCSM REQUEST=ASSIGN_BUFFER" on page 24.

Making a buffer eligible to be paged

An application can specify BUFTYPE=PAGEELIG on the GET_BUFFER, ASSIGN_BUFFER, and PAGE_BUFFER requests in order to classify buffers as eligible to be paged. CSM can maintain a status of eligible to be paged. The actual system state of a buffer with this status can be either fixed or pageable. CSM internally monitors the level of fixed storage usage. The buffers can remain fixed unless CSM determines that the storage should be made pageable. This avoids the unnecessary overhead of fixing and freeing storage from a system perspective.

This function avoids consuming fixed storage for data that is being held in a buffer for possible use at a later time.

Requirement: If an eligible to be paged buffer must be fixed later, the application must issue the FIX_BUFFER request.

Ownership of buffers

CSM uses the address space identifier (ASID) as the basis for the OWNERID value. OWNERID can be specified on the following requests:

- IVTCSM REQUEST=ASSIGN BUFFER
- IVTCSM REQUEST=GET BUFFER
- IVTCSM REQUEST=CHANGE_OWNER

The owner is the application responsible for returning buffers to CSM using the IVTCSM REQUEST=FREE_BUFFER macroinstruction. CSM assigns initial buffer ownership to the original requester of the buffers. To override this assignment, specify another user's ASID as the OWNERID on the IVTCSM REQUEST=GET_BUFFER macroinstruction. To pass on ownership of CSM buffers to another, issue an IVTCSM REQUEST=CHANGE_OWNER macroinstruction.

To associate ownership of a buffer to a task, specify a TCB address on the TASKID parameter on the following requests:

- IVTCSM REQUEST=ASSIGN_BUFFER
- IVTCSM REQUEST=GET_BUFFER
- IVTCSM REQUEST=CHANGE_OWNER

If TASKID is not specified, buffer ownership is associated with the ASID.

Ownership of a buffer that has an associated buffer return exit is not actually changed due to an IVTCSM REQUEST=CHANGE_OWNER macroinstruction; the buffer is actually borrowed. The original owner of the buffer is maintained so that ownership is restored when the buffer is freed. However, if the original owner's address space terminates before the buffer return exit is invoked, the current borrower, if one exists, becomes the new owner. If the buffer is not being borrowed, it is returned to CSM.

Responsibilities of buffer ownership

When an application obtains buffers from CSM on a IVTCSM REQUEST=GET_BUFFER macroinstruction, that application is considered to be the original requester of that storage. Ownership responsibility entails either ultimately freeing the storage (on an IVTCSM REQUEST=FREE_BUFFER macroinstruction) or changing ownership to another user. Failure to return the storage ultimately creates CSM storage constraint conditions.

The original requester of the storage can specify a buffer return exit routine at storage allocation time and is entitled to the return of storage without modification.

Guideline: The receiving application should consider this as read-only storage and should not modify the contents.

If written as a cooperative set of processes, applications might determine that it is acceptable to modify the data if the original application does not require the original data returned unmodified.

Restriction: Applications written in this manner must be able to guarantee that the original requester of the storage is one of the cooperative applications. If the storage allocation source is unknown to the receiver, the read-only requirement applies.

Changing ownership of a buffer

Any user that can address the buffers by using the buffer tokens provided by CSM can issue the CHANGE_OWNER request. This includes the following scenarios:

- Application A passes buffer tokens to application B. Application B issues the IVTCSM REQUEST=CHANGE_OWNER macroinstruction.
- Application A uses the IVTCSM REQUEST=CHANGE_OWNER macroinstruction to pass ownership of the buffers to application B.

Restriction: After an ownership change, the former owner of the buffers must not address the buffers except when the former owner has specified a buffer return exit. In this case, the application must not address the buffers until its exit routine is scheduled by CSM. The exit routine is scheduled when the current owner of the buffers issues the IVTCSM REQUEST=FREE_BUFFER macroinstruction.

Example:

The High Performance data transfer (HPDT) interface demonstrates how two CSM users change ownership.

On an HPDT send, the application passes the buffer tokens to VTAM in an extended buffer list (XBUFLST) on the send request. VTAM performs the CHANGE_OWNER request. If an error occurs, VTAM notifies the application so that the application can recover buffers that were not accepted. On the receive side, VTAM passes the buffer list to the application and issues the CHANGE_OWNER request.

Storage return

An application uses the IVTCSM REQUEST=FREE_BUFFER macroinstruction to release buffers back to CSM.

CSM returns the buffers to the original requester if all of the following conditions

- The original requester specified a buffer return exit address on the FREERTN parameter of the IVTCSM REQUEST=GET_BUFFER macroinstruction.
- The original requester is active at the time the IVTCSM REQUEST=FREE_BUFFER macroinstruction is issued.
- The application issuing IVTCSM REQUEST=FREE BUFFER does not specify FREETO=CSM. This parameter is intended for situations where the original requester needs to return buffers without invoking its own buffer return exit.

Optionally, the requester can specify that the buffer is to be cleared when issuing the FREE_BUFFER request. See "Clearing data from buffers" for more information.

Requirement: All storage manager GET_BUFFER and ASSIGN_BUFFER requests must have a corresponding FREE_BUFFER request before the buffer is considered available for reallocation by CSM or before a buffer return exit is invoked for a buffer obtained specifying a user free routine. This ensures that all users have finished using the buffer.

Clearing data from buffers

An application can instruct CSM to clear data from buffers that are returned to the buffer pool by specifying CLEAR=YES on the following macroinstructions:

- IVTCSM REQUEST=FREE BUFFER
- IVTCSM REQUEST=GET_BUFFER

This passes secure data to another user such that any residual data is eliminated when that buffer has returned to the pool.

Guidelines:

- Specifying CLEAR=YES on a IVTCSM REQUEST=GET_BUFFER macroinstruction overrides a CLEAR=NO specification on a IVTCSM REQUEST=FREE_BUFFER macroinstruction.
- Specifying CLEAR=YES does not cause a buffer to be cleared that is returned to an application's buffer return exit routine. However, if CLEAR=YES is specified, the buffer is cleared in the event that it is returned to the storage pool.

Removing registration from a pool

Because each pool can have multiple users, a storage pool is not deleted until all buffers have been returned by all users and DELETE_POOL requests have been received for each corresponding CREATE_POOL request. To deregister as the user of the pool, the application issues the IVTCSM REQUEST=DELETE_POOL macroinstruction.

Copying data to or from a CSM buffer

Applications can use the IVTCSM REQUEST=COPY DATA macroinstruction to copy data to or from a CSM buffer or a user data area. The authorized invoker can be in any key. This request might reduce the impact to the application by reducing storage key mismatches when CSM storage must be accessed. It also assists users of CSM data space buffers by isolating the application from the addressing method used to access a data space.

The IVTCSM REQUEST=COPY_DATA macroinstruction allows multiple source buffers to be copied to or from one or more target buffers. The source buffers are copied to the target buffers using the source and target buffer lengths to pack data or span data across the target buffers as required.

If the cumulative length of the source buffers is greater than the cumulative length of the target buffers, the source data is truncated. The application can specify a character on the PADCHAR input parameter to pad the target buffers when the cumulative length of the source buffers is less than the cumulative length of the target buffers.

The application must supply a source buffer list and a target buffer list on the COPY_DATA request. This is shown in Figure 1. The number of entries in each list does not have be equal. Within each list, entries might or might not represent a CSM buffer. The value of the BUFL_SOURCE field dictates whether the entry represents a CSM buffer. For entries representing CSM buffers, the address that is the source or target of the copy is provided by the requester and is not required to be the actual start address of the CSM buffer. CSM validates that the specified address and length correspond to a storage area that is within the bounds of the CSM buffer. This validation is based on the size of the buffer as determined at the time the buffer pool was created.

Optionally, a user data area that is involved in the copy data operation can be access list entry token (ALET)-qualified to allow this area to reside in a data space.

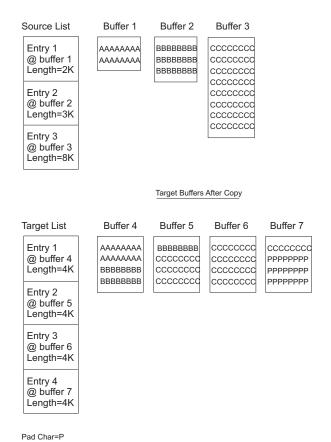


Figure 1. Example of copy data buffer list and copy results

Sharing buffers among multiple users

The IVTCSM REQUEST=ASSIGN_BUFFER macroinstruction allows a buffer to be concurrently shared between multiple users. A logical instance of the buffer is created for each user. A new physical copy of the buffer is not created. This function allows specific areas of the buffer to be allocated to different owners. This function can be used to give multiple users read access to the same data.

Tip: No serialization is provided to prevent concurrent updates by users.

A new buffer token that represents the new instance of the buffer is returned. The buffer token is the means by which this new instance of the buffer is known to CSM.

Requirement: This token must be used with all other requests to CSM for the associated buffer instance.

On the ASSIGN_BUFFER request, multiple shared instances of a single buffer can be created by passing a multiple entry buffer list with the same buffer token in each entry.

Restriction: A request to create a new image of a buffer that is in a guaranteed to be pageable state is not permitted. This restriction guarantees that a user of a buffer that has multiple images can successfully issue a FIX_BUFFER request if necessary. Fixing a buffer requires that the entire buffer be fixed regardless of the fact that the user might only be interested in a piece of the buffer. The application can specify the BUFTYPE parameter as described in "Fixed buffers versus pageable buffers" on page 9.

Obtaining CSM dumping information

To debug problems associated with the application's use of CSM buffers, it might be necessary to include CSM storage in a dump.

In order to include CSM storage in a dump, an application can use the following information:

- Dumping area containing CSM data structures, pool structures, and buffer headers:
 - Location extended common service area (ECSA)
 - Subpool 241
 - Key 6

These areas can be included in a user dump by specifying the subpool and key on the invocation of the SDUMPX macroinstruction.

- Dumping buffers in an ECSA buffer pool:
 - Location Extended CSA (ECSA)
 - Subpools 231
 - Key 6

The ECSA buffer pool can be included in a user dump by specifying the subpool and key on the invocation of the SDUMPX macroinstruction.

- Dumping buffers in a data space buffer pool:
 - Location common area data space (CADS) owned by the master address
 - Key 6
 - Data space address range 4 KB-2 Gigabyte
 - Data space STOKENs and ALETs provided by IVTCSM REQUEST=DUMP INFO.

Guideline: Applications should include the areas containing CSM data structures by specifying the subpools and key to reduce the amount of data included in the dump. Selective dumping is most important when dumping data in a CSM data space rather than dumping the entire 2 Gigabyte contents.

For ease of dumping CSM buffers during testing, an application can use ECSA buffers because this area can be included in a dump using the subpool and key. After the application is debugged, data space buffers can be used for the production application.

An application can request the location of information required to obtain CSM data space information in a dump on the following macroinstructions:

- IVTCSM REQUEST=CREATE_POOL
- IVTCSM REQUEST=DUMP_INFO

The application can perform the following actions:

- Specify the address of an area on the DS_INFO parameter where CSM places the address of the area containing the CSM data space information. This information is mapped by the IVTDATSP DSECT. See "CSM data space information (IVTDATSP)" on page 82.
- Request the information during initialization processing and use the information throughout normal processing.

Dumping the entire data space can require a long processing time and a large amount of external recording media. Because of this, you might want to limit the amount of area dumped based on address ranges within the data space believed to be pertinent to the user. For example, use the ALETs returned by the IVTCSM REQUEST=DUMP_INFO macroinstruction to determine whether, at the time of abend, any access registers (AR) contain an ALET associated with a CSM data space. If an AR contains an ALET of a CSM data space, and the program was executing in AR mode at the time of the failure, you can dump a limited number of bytes of the data surrounding the address represented by the general register (GR) and AR pair.

Obtaining CSM resource statistics

An application can request the address of information required to monitor usage of CSM resources such as ECSA, data space and fixed storage. The address of this information is returned on the STATAREA parameter when the following macroinstructions are issued:

- IVTCSM REQUEST=CREATE POOL
- IVTCSM REQUEST=RESOURCE_STATS

The application can request the address of the resource statistics area during initialization processing and can reference this area to obtain resource statistics throughout normal processing.

For each resource type, the following bits are defined:

Critical

Indicates that CSM storage usage is at 90% of defined limits or higher.

Constrained

Indicates that CSM storage usage is higher than 80% of defined limits and is approaching the constrained level (85% of defined limits). If this bit is set, the application should determine if the critical bit is also set.

Rule: If neither bit is set, the resource usage is considered to be normal.

Restriction: GET_BUFFER requests that exceed the storage available in CSM are rejected.

CSM users should monitor CSM storage use and take action to prevent critical shortages that might jeopardize the application or system operation. Actions might include:

- Freeing buffers that are no longer needed
- Selecting a different storage source for buffer pools
- Limiting usage of fixed storage

IVTSTATA DSECT maps CSM resource statistics information. See "CSM resource status area (IVTSTATA)" on page 83.

CSM buffer pool expansion and contraction

The MINFREE, INITBUF, and EXPBUF specifications in the CSM parmlib member, IVTPRM00, determine CSM buffer pools expansion and contraction. If these values are not specified in the CSM parmlib member, or if CSM cannot read that parmlib member during initialization, CSM uses the values specified by the application on the IVTCSM REQUEST=CREATE_POOL macroinstruction. If buffer pool tuning specifications are not available from either the CSM parmlib member or application request, system defaults are used.

This section describes how CMS buffer pool expansion and contraction is performed based on application settings. For more information about the CSM parmlib member, refer to z/OS Communications Server: New Function Summary.

Number of buffers when buffer pool is created using application settings

When the first CREATE_POOL request is received, CSM creates a pool of buffers. The INITBUF parameter specifies the initial number of buffers created in that pool.

Requirement: INITBUF is required on the CREATE_POOL request.

The range for INITBUF is 0-9999. If 0 is specified, only the base pool structure is created. In this case, the pool is expanded on the first GET BUFFER request based on the EXPBUF parameter value. If a value is specified that is outside of the range for INITBUF, one of the following values is used (depending on the size of the buffers in the pool).

Pool size	Initial number of buffers (INITBUF)
4096	64
16384	32
32768	16
61440	16
184320	2

CSM buffer pool expansion using application settings

CSM buffer pools are expanded as needed to maintain the specified number of free buffers in the pool. The number of free buffers maintained is determined by the highest MINFREE (minimum free buffer) specifications by all users of a pool.

CSM buffer pools are expanded by the maximum of the EXPBUF (expand buffers) specifications by all users of a pool. The storage pool is expanded if the number of free buffers falls below MINFREE.

The pool is managed in extents. Expansion consists of creating a new extent with the number of buffers as determined by the EXPBUF parameters. The expansion of the pool is scheduled as a side process in order to avoid excessive pathlength on a IVTCSM REQUEST=GET_BUFFER macroinstruction due to inline pool expansion. In the event that pool expansion must complete to satisfy a request for buffers, the application can optionally wait for pool expansion to complete by specifying WAIT=EXPAND or WAIT=YES on the IVTCSM REQUEST=GET_BUFFER macroinstruction.

MINFREE parameter:

Requirement: MINFREE is required on the CREATE_POOL request.

The range for MINFREE is 0-9999. If a value is specified that is outside of the range for MINFREE, one of the following values is used (depending on the buffer sizes in the pool).

Pool size	Minimum buffers that are free (MINFREE)
4096	8
16384	4
32768	2
61440	2
184320	1

EXPBUF parameter:

Requirement: EXPBUF is required on the CREATE_POOL request.

The valid range for EXPBUF depends on the size of the buffers in the pool. If a value is specified that is outside of the range for EXPBUF, one of the following values is used.

Pool size	Valid range	Number of buffers to expand pool (EXPBUF)
4096	1-256	16
16384	1-256	8
32768	1-128	4
61440	1-68	4
184320	1-22	2

CSM buffer pool contraction using application settings

CSM buffer pools contract as necessary to prevent the pools from consuming system resources permanently as the result of usage peaks. Contraction occurs when the number of buffers that are not in use exceeds one of the following values (whichever is higher):

- INITBUF
- MINFREE + 2(EXPBUF)

The pool does not contract when the number of buffers is below the level specified on the INITBUF parameter.

Buffer return exit routine

An application can manage its own pool of buffers to be retained for multiple uses by coding a buffer return exit routine that assumes control of the buffers after they are freed by a user. By default, buffers are returned to CSM when the current owner issues the IVTCSM REQUEST=FREE_BUFFER macroinstruction. An application that provides the address of its buffer return exit on the FREERTN parameter of the IVTCSM REQUEST=GET_BUFFER macroinstruction receives ownership when the buffers are freed by another user.

The buffer return exit routine is scheduled to execute in the address space which owns the buffer to ensure that the owning environment still exists.

The buffer return exit routine is called by a CSM routine that receives control from the SRB scheduler. The CSM routine passes the address of the parameter list to the buffer return exit routine in register 1. To map the passed parameter list, the buffer return exit routine should include a DSECT that issues the LIST form of the IVTFREE macro. For example:

```
name
        DSECT
        IVTFREE MF=(L,listaddr)
```

The parameter list contains the address of the buffer list and the number of buffer entries in the list. The following sample output shows the LIST form of the IVTFREE macroinstruction with a *listaddr* value of FREPL:

```
FRFPI
                 DS
                                        ++ IVTFREE PARM LIST
        FREPL XVERSION DS XL1
                                        ++ INPUT XVERSION
        FREPL XRSVFREE1 DS CL03
                                       ++ RESERVED XRSVFREE1
        FREPL XBUFLIST DS A
                                        ++ XBUFLIST
        FREPL_XBUFNUM_DS_F ++ XBUFNUM
FREPLL_EQU *-FREPL ++ LENGTH_OF_PLIST
00000
```

Each buffer list entry is mapped by the IVTBUFL DSECT. The application can examine the tokens in each entry to correlate them with the buffers referenced by the original GET_BUFFER request. When a buffer return exit is driven, the pageability of the buffer might have changed. The original buffer address, token, and length remains the same.

After regaining ownership of the buffers, the application can determine whether to release the buffers back to CSM using the FREE_BUFFER request. To prevent looping, the application must not specify FREETO=USER on the FREE_BUFFER request This would reschedule the application's buffer return exit. To return the buffers back to CSM, the buffer return exit should specify FREETO=CSM on the FREE_BUFFER request.

CSM recovery for normal and abnormal termination

For normal or abnormal termination, CSM users free all owned buffers prior to completing termination processing. However, this might not always be possible for abnormal termination.

To ensure that buffers are not lost as a result of normal or abnormal termination, CSM uses the following resource termination managers to reclaim buffers that are owned by the terminating environment:

1

Job Step Task Resource Termination Manager

Job Step Task cleanup is performed if task is not an MVS started task (for example, batch).

Memory Resource Termination Manager

Memory cleanup is performed whenever address space memory termination occurs.

The resource managers perform the following actions:

- Receive control from recovery termination management (RTM) during job step task and memory termination processing
- Determine if any of the allocated buffers are owned by the terminating address space
- As appropriate, free the buffers back to the buffer pool

Additionally, CSM allows the user to associate buffers to a task. Buffers that are task-associated are reclaimed by CSM at the end of the specified task only if the task abnormally terminates. The user of the buffer is responsible for ensuring the buffers are freed during normal termination.

If a CSM user wants to provide recovery mechanisms to free buffers at events other than those provided by CSM, the user can create ESTAE/FRR recovery routines to recover at a program level or RESMGR to create a resource manager to recover at a task termination event not provided by CSM. When performing this type of processing, users must ensure that their application processing is properly synchronized with any applications to which they are passing buffers.

Chapter 2. CSM macroinstructions

This chapter describes all varieties of the IVTCSM macroinstruction and includes the following sections:

- "How the macroinstructions are described"
- "Computing environment for the CSM API" on page 22

Separate descriptions are included for each value of the REQUEST parameter. Macroinstruction descriptions are arranged alphabetically.

How the macroinstructions are described

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Each macroinstruction description includes the following information:

- Purpose of the macroinstruction
- General comments about the use of the macroinstruction
- The format or syntax of the macroinstruction and all parameters
- A description of each parameter
- Return and reason codes that can be returned for the macroinstruction

Syntax descriptions

The syntax for each macroinstruction uses the following format:

main diagram



The macroinstructions are coded in the same format as assembler instructions, using name, operation, and operand fields. See *IBM High Level Assembler Language Reference for MVS and VM* for complete information about coding guidelines.

Operand descriptions

The name and description of each operand follows the syntax diagram. Each operand description begins with an explanation of the operand's function.

Parameter values that are shown in uppercase bold type must be coded as they appear in the syntax. For parameter values that are shown in lowercase italic type, specify a location that is to be the source of input data or the target of output data. The location must be defined in a manner that is consistent with the indicated data type. If you want to pass the storage address in general purpose register (2)-(12), code a valid expression for the register within parentheses. Otherwise, code an expression that is valid as a storage operand on RS-type instructions.

Tip: If a register is specified for RETCODE or RSNCODE, the output is loaded straight into the register.

To reference the parameter list within your program, use the list form of the macro, MF=(L,...), to define the parameter list structure. The *listaddr* value you specify becomes the name by which you can reference the structure in your program. For example, the assembler instruction LA 1, *listaddr* puts the parameter list address in

register 1. The name of the field associated with a parmlist operand *opername* is *listaddr_Xopername*. If macroinstruction-defined values are associated with *opername*, the constant for a particular value, *valuenam*, is *listaddr_Xopername_valuenam*.

Restriction: The PLISTVER operand is an exception to the rule. To reference its field, substitute *opername* with the keyword **VERSION**. Also, the macro does not define constants for any of the allowable PLISTVER values.

All of the executable macroinstructions pass return codes in registers, and most indicate status information in various control block fields when they are posted complete. For all macroinstructions that invoke CSM, the application can examine return codes in register 15 and reason codes in register 0. Descriptions of this status information can be found at the end of the macroinstruction description.

Computing environment for the CSM API

This section describes the environment where the IVTCSM macro is issued.

Environment

The following requirements are for the caller:

Minimum authorization: Supervisor state. Any PSW key. Dispatchable unit mode: Task or SRB. Exception: CREATE_POOL and DELETE_POOL requests must be issued in Task Mode. Any PASN, any HASN, any SASN. Cross memory mode: CREATE_POOL and DELETE_POOL requests are PASN=HASN=SASN only. AMODE: 31-bit. ASC mode: Primary. **Interrupt status:** Enabled for I/O and external interrupts. Locks: No locks can be held. Control parameters: Control parameters must be in the primary address space.

Programming requirements

The user must provide a recovery environment if one is necessary during the invocation of the IVTCSM Service, as the service does not provide a recovery environment during all its functions.

The service provides for buffer reclamation at the following tasks:

- End-of-memory
- End-of-Job-Step-Task
- Optionally, at abnormal end-of-task

See "CSM recovery for normal and abnormal termination" on page 18 for more information.

Restrictions

The caller has the following restrictions:

Do not use MVS page-fix services directly for buffers provided by this service.
 Establish the BUFTYPE attribute of these buffers using CSM service requests.

• Do not issue ALESERV delete for an ALET returned from CSM.

Input register information

Before issuing this macro, the caller must ensure that register 13 contains the address of a 72-byte standard save area in the primary address space.

Output register information

When control returns to the caller, the general purpose registers contain the following registers:

Register	Contents
0	Error reason code from the requested function
1	Used as work register by the system
2-13	Unchanged
14	Used as work register by the system
15	Return code from requested function

IVTCSM REQUEST=ASSIGN_BUFFER

Purpose

This macroinstruction allows an application to request that a buffer be logically assigned to another owner (shared) in order to make multiple owners of a buffer.

Usage

This macroinstruction allows a buffer to be concurrently shared between multiple users. A logical instance of the buffer is created for each user. A new physical copy of the buffer is not created. This macroinstruction can be used to allow specific areas of the buffer to be allocated to different owners and to allow multiple users to have read access to the same data. No serialization is provided to prevent concurrent updates by users.

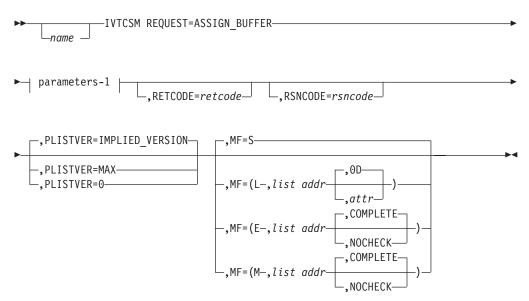
The ownership of the new instance of the buffer is assigned to the requesting application's ASID by default. Ownership of a new instance of the buffer can be optionally qualified by specifying a TASKID on the macroinstruction. The TASKID is a TCB address with the default being no task association.

Upon completion of this macroinstruction, a new buffer token is returned representing the new instance of the buffer. The buffer token is the means by which this new instance of the buffer is known to CSM. This token must be used with all other requests to CSM for the associated buffer instance.

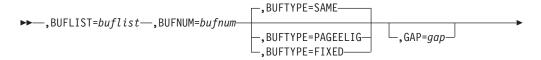
Multiple shared instances of a single buffer can be created by passing a multiple entry buffer list with the same buffer token in each entry.

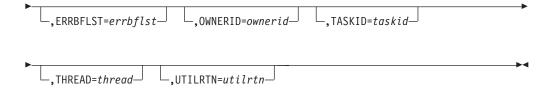
Syntax

main diagram



parameters-1





Parameters

name

An optional symbol, starting in column 1, that is the name on the IVTCSM macro invocation. The name must conform to the rules for an ordinary assembler language symbol.

,BUFLIST=buflist

A required input parameter of an area containing a list of buffer entries. The number of entries in the list is provided by BUFNUM. An entry in the buffer list is mapped by IVTBUFL. Some of the fields defined in IVTBUFL are required as input and some are set by CSM as output fields.

Note: The buffer token representing the new buffer image is returned in the BUFL_TOKEN field as output.

The following fields in IVTBUFL are required input for this request.

- BUFL VERSION
- BUFL_TOKEN

The following fields in IVTBUFL are returned as output by CSM for this request.

- BUFL_TYPE
- BUFL TOKEN

To code, specify the RS-type address, or address in register (2)-(12), of a field.

,BUFNUM=*bufnum*

A required input parameter, specifying the number of buffers to be logically assigned.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,BUFTYPE=

An optional parameter, specifying whether the buffer images are guaranteed to be fixed, eligible to be made pageable or have the same pageable state as the buffers represented by the input token. The default is BUFTYPE=SAME.

,BUFTYPE=SAME

Indicates that the pageable state of the buffer images is the same as the buffers represented by the input token.

,BUFTYPE=PAGEELIG

Indicates that the buffer images are eligible to be made pageable.

,BUFTYPE=FIXED

Indicates that buffer images are guaranteed to be fixed.

,ERRBFLST=*errbflst*

An optional output parameter, specifying the number of the last buffer entry that was successfully processed when an error is detected during processing of the macroinstruction.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,GAP=gap

An optional input parameter, specifying the number of bytes used to separate buffer entries. This parameter allows the buffer entries to be in discontiguous storage. If GAP is not specified, buffer entries are contiguous.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,MF=

An optional input parameter that specifies the macro form.

- **MF=S** Specifies the standard form of the macro, which builds an inline parameter list and generates the macro invocation to transfer control to the service. MF=S is the default.
- MF=L Specifies the list form of the macro. Use the list form together with the execute form of the macro for applications that require reentrant code. The list form defines an area of storage that the execute form uses to store the parameters. Only the PLISTVER parameter can be coded with the list form of the macro.
- MF=E Specifies the execute form of the macro. Use the execute form together with the list form of the macro for applications that require reentrant code. The execute form of the macro stores the parameters into the storage area defined by the list form, and generates the macro invocation to transfer control to the service.

MF=M

Use together with the list and execute forms of the macro for service routines that need to provide different options according to user-provided input. Use the list form to define a storage area; use the modify form to set the appropriate options; then use the execute form to call the service.

list addr.

The name of a storage area to contain the parameters. For MF=S, MF=E, and MF=M, this can be an RS-type address or an address in register (1)-(12).

,attr

An optional input string 1 - 60 characters in length that you use to force boundary alignment of the parameter list. Use a value of 0F to force the parameter list to a word boundary or 0D to force the parameter list to a doubleword boundary. If you do not code *attr*, the system provides a value of 0D.

,COMPLETE

Specifies that the system is to check for required parameters and supply defaults for omitted optional parameters.

,NOCHECK

Specifies that the system is not to check for required parameters and is not to supply defaults for omitted optional parameters.

Guidelines: Use the modify and execute forms of IVTCSM in the following order:

1. Use IVTCSM ...MF=(M,list-addr,COMPLETE) specifying appropriate parameters, including all required ones.

- 2. Use IVTCSM ...MF=(M,list-addr,NOCHECK), specifying the parameters that you want to change.
- 3. Use IVTCSM ...MF=(E,list-addr,NOCHECK), to execute the macro.

,OWNERID=ownerid

An optional input parameter, specifying the owner to which the buffer image is to be logically assigned. If not coded, the ASID of the issuing application is assigned as the OWNERID.

To code, specify the RS-type address, or address in register (2)-(12), of a halfword field.

,PLISTVER=

An optional input parameter that specifies the version of the macro. PLISTVER determines which parameter list the system generates. PLISTVER is an optional input parameter on all forms of the macro, including the list form. When using PLISTVER, specify it on all macro forms used for a request and with the same value on all of the macro forms. The values are:

IMPLIED_VERSION

The lowest version that allows all parameters specified on the request to be processed. If you omit the PLISTVER parameter, IMPLIED_VERSION is the default.

MAX Code this if you want the parameter list to be the largest size currently possible. This size might increase from release to release and affect the amount of storage that your program needs.

If you can tolerate the size change, you should always specify PLISTVER=MAX on the list form of the macro. Specifying MAX ensures that the list-form parameter list is always long enough to hold all the parameters you might specify on the execute form. In this way, MAX ensures that the parameter list does not overwrite nearby storage.

O Code this if you use the currently available parameters.

To code, specify one of the following values:

- IMPLIED_VÉRSION
- MAX

I

• A decimal value of 0

,RETCODE=retcode

An optional output parameter into which the return code is to be copied from GPR 15.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,RSNCODE=rsncode

An optional output parameter into which the reason code is to be copied from GPR 0.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,TASKID=taskid

An optional input parameter that is to contain the address of a TCB. This further qualifies the ownership of a buffer to a specific task. If TASKID is not specified, the buffer is not associated with a task but is instead associated with the issuing application's ASID.

To code, specify the RS-type address, or address in register (2)-(12), of a pointer field.

,THREAD=thread

An optional input parameter, specifying a unique identifier that is placed in the CSM trace entry to correlate trace records with the application that is requesting the buffers. It is the CSM user's responsibility to ensure that this value is different from the THREAD value specified by other users of the CSM. This can be achieved by specifying an ECSA control block for THREAD.

To code, specify the RS-type address, or address in register (2)-(12), of a 4-character field.

,UTILRTN=utilrtn

An optional input parameter that is issued from a utility routine. Specify the utility routine caller's address to be placed in the CSM trace entry. If this parameter is omitted, only the address of the CSM request issuer is placed in the CSM trace entry. This parameter is only relevant to the tracing process. It should be specified only if the CSM user requires identification of the caller of a utility routine in the CSM trace entry.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

Return codes

The following codes can be returned to the application on this macroinstruction.

O		1 1	
Return code	Meaning		
0	Request completed successfully.		
4	•	Request did not complete successfully. See the following reason codes to determine the type of error encountered:	
	Reason code	Meaning	
	2	Requested function not supported at the present time, service has not been initialized.	
	7	Buffer token specified is not valid.	
	8	Instance ID in the input buffer token does not match that of the buffer, possible attempt to use a buffer that has been freed.	
	9	Real storage unavailable to provide a fixed buffer, wait not requested.	
	15	Assign buffer request failed because the state of the buffer is guaranteed to be pageable.	
	20	BUFTYPE value specified is not valid for this request.	
	26	Assign buffer request failed because CSM reached the maximum number of image buffers of the single CSM buffer.	
8	System error while processing the request. See the following reason codes to determine the type of error encountered:		
	Reason code	Meaning	
	1	Unable to obtain storage for request.	
	6	An abend occurred while processing this request.	

1

IVTCSM REQUEST=CHANGE_OWNER

Purpose

This macroinstruction allows the application to change the ownership of a buffer to another user.

Usage

This macroinstruction can be used to assume ownership of another user's buffers or to pass ownership to another user. The new owner must have sufficient information to address the buffers. This information can be found in the CSM buffer list. The owner of a set of buffers bears the responsibility for returning them to CSM on the IVTCSM REQUEST=FREE_BUFFER macroinstruction.

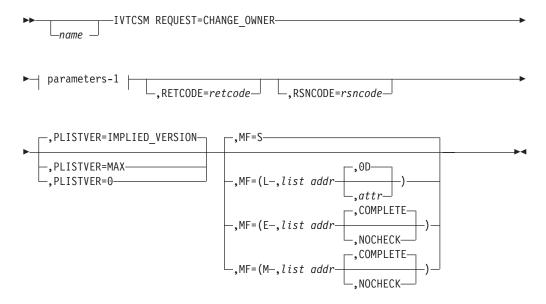
CSM associates a set of buffers that have been retrieved from a buffer pool with the OWNERID of an application. The OWNERID is the same as the application's ASID. Ownership of a buffer can be optionally qualified by specifying the TASKID parameter on the macroinstruction. The TASKID is a TCB address with the default being no task association.

Ownership of a buffer that has an associated buffer return exit is not actually changed due to an IVTCSM REQUEST=CHANGE_OWNER macroinstruction; the buffer is actually borrowed. The original owner of the buffer is maintained so that ownership is restored when the buffer is freed. However, if the original owner's address space terminates before the buffer return exit is invoked, then buffers are returned to CSM.

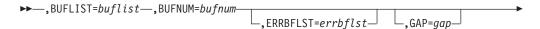
See "Ownership of buffers" on page 10 for more information.

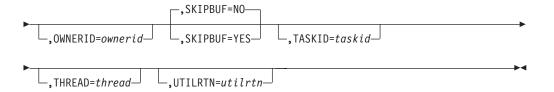
Syntax

main diagram



parameters-1





Parameters

name

An optional symbol, starting in column 1, that is the name on the IVTCSM macro invocation. The name must conform to the rules for an ordinary assembler language symbol.

,BUFLIST=buflist

A required input parameter of an area containing a list of buffer entries. The number of entries in the list is provided by BUFNUM. Each entry in the buffer list is mapped by IVTBUFL.

The following fields in IVTBUFL are required for this request.

- BUFL VERSION
- BUFL_SOURCE

Note: This field is only required when SKIPBUF=YES is specified.

BUFL_TOKEN

There are no fields in IVTBUFL that are returned as output by CSM for this request.

To code, specify the RS-type address, or address in register (2)-(12), of a field.

,BUFNUM=bufnum

A required input parameter, specifying the number of buffers to change ownership.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,ERRBFLST=*errbflst*

An optional output parameter containing the number of the last buffer entry that was successfully processed when an error is detected during processing of the macroinstruction.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,GAP=gap

An optional input parameter, specifying the number of bytes used to separate buffer entries. This parameter allows the buffer entries to be in discontiguous storage. If GAP is not specified, buffer entries are contiguous.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,MF=

An optional input parameter that specifies the macro form.

MF=S Specifies the standard form of the macro, which builds an inline parameter list and generates the macro invocation to transfer control to the service. MF=S is the default.

- MF=L Specifies the list form of the macro. Use the list form together with the execute form of the macro for applications that require reentrant code. The list form defines an area of storage that the execute form uses to store the parameters. Only the PLISTVER parameter can be coded with the list form of the macro.
- MF=E Specifies the execute form of the macro. Use the execute form together with the list form of the macro for applications that require reentrant code. The execute form of the macro stores the parameters into the storage area defined by the list form, and generates the macro invocation to transfer control to the service.

MF=M

Use together with the list and execute forms of the macro for service routines that need to provide different options according to user-provided input. Use the list form to define a storage area; use the modify form to set the appropriate options; then use the execute form to call the service.

list addr

The name of a storage area to contain the parameters. For MF=S, MF=E, and MF=M, this can be an RS-type address or an address in register (1)-(12).

attr

An optional input string 1 - 60 characters in length that forces boundary alignment of the parameter list. Use a value of 0F to force the parameter list to a word boundary or 0D to force the parameter list to a doubleword boundary. If you do not code *attr*, the system provides a value of 0D.

,COMPLETE

Specifies that the system is to check for required parameters and supply defaults for omitted optional parameters.

,NOCHECK

Specifies that the system is not to check for required parameters and is not to supply defaults for omitted optional parameters.

Guidelines: Use the modify and execute forms of IVTCSM in the following order:

- 1. Use IVTCSM ...MF=(M,list-addr,COMPLETE), specifying appropriate parameters, including all required ones.
- 2. Use IVTCSM ...MF=(M,list-addr,NOCHECK), specifying the parameters that you want to change.
- 3. Use IVTCSM ...MF=(E,list-addr,NOCHECK), to execute the macro.

,OWNERID=ownerid

An optional input parameter, specifying the owner to which the buffer is to be assigned. If not coded, the ASID of the issuing application is assigned as the OWNERID.

To code, specify the RS-type address, or address in register (2)-(12), of a halfword field.

,PLISTVER=

An optional input parameter that specifies the version of the macro. PLISTVER determines which parameter list the system generates. PLISTVER is an optional input parameter on all forms of the macro, including the list form. When using PLISTVER, specify it on all macro forms used for a request and with the same value on all of the macro forms. The values are:

IMPLIED_VERSION

The lowest version that allows all parameters specified on the request to be processed. If you omit the PLISTVER parameter, IMPLIED_VERSION is the default.

MAX Code this if you want the parameter list to be the largest size currently possible. This size might increase from release to release and affect the amount of storage that your program needs.

If you can tolerate the size change, it is recommended that you always specify PLISTVER=MAX on the list form of the macro. Specifying MAX ensures that the list-form parameter list is always long enough to hold all the parameters you might specify on the execute form; in this way, MAX ensures that the parameter list does not overwrite nearby storage.

Code this if you use the currently available parameters.

To code, specify one of the following values:

- IMPLIED VERSION
- MAX
- A decimal value of 0

,RETCODE=retcode

An optional output parameter into which the return code is to be copied from GPR 15.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,RSNCODE=rsncode

An optional output parameter into which the reason code is to be copied from GPR 0.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,SKIPBUF=

An optional parameter, specifying whether all entries in the buffer list should be processed. The default is SKIPBUF=NO.

,SKIPBUF=NO

Specifies that all the entries in the buffer list are processed. No entries are skipped. The BUFL_SOURCE value is not examined.

,SKIPBUF=YES

Specifies that the only entries in the buffer list that have a BUFL_SOURCE value indicating the user's non-CSM storage (BUFL_UDSPACE or BUFL_USTOR) is skipped.

,TASKID=taskid

An optional input parameter that is to contain the address of a TCB. This further qualifies the ownership of a buffer to a specific task. If TASKID is not specified, the buffer is not associated with a task but is instead associated with the issuing application's ASID.

To code, specify the RS-type address, or address in register (2)-(12), of a pointer field.

.THREAD=thread

An optional input parameter, specifying a unique identifier that is placed in the CSM trace entry to correlate trace records with the application that is requesting the buffers. It is the CSM user's responsibility to ensure that this

value is different from the THREAD value specified by other users of the CSM. One way this can be achieved is by specifying an ECSA control block for THREAD.

To code, specify the RS-type address, or address in register (2)-(12), of a 4-character field.

,UTILRTN=utilrtn

An optional input parameter that is issued from a utility routine. Specify the utility routine caller's address to be placed in the CSM trace entry. If this parameter is omitted, only the address of the CSM request issuer is placed in the CSM trace entry. This parameter is only relevant to the tracing process. It should be specified only if the CSM user requires identification of the caller of a utility routine in the CSM trace entry.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

Return codes

The following codes can be returned to the application on this macroinstruction:

Return code	Meaning	
0	Request completed successfully.	
4	Request did not complete successfully. See the following reason codes to determine the type of error encountered.	
	Reason code	Meaning
	2	Requested function not supported at the present time, service has not been initialized.
	7	The specified buffer token is not valid.
	8	Instance ID in the input buffer token does not match that of the buffer, possible attempt to use a buffer that has been freed.
	24	ASID specified on the OWNERID parameter is not active.

IVTCSM REQUEST=COPY_DATA

Purpose

Use this macroinstruction to copy data to or from a CSM buffer or a user data area.

Usage

This macroinstruction assists the application by isolating it from possible storage key differences between that of the requester and that of the CSM buffer. It also assists users of CSM data space buffers by isolating the requester from the addressing method used to access a data space.

This macroinstruction allows multiple source buffers to be copied to or from one or multiple target buffers. The source buffers are copied to the target buffers using the source and target buffer lengths to pack data or span data across the target buffers as required.

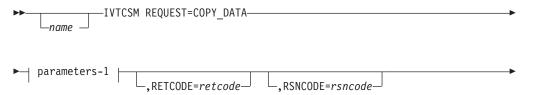
If the cumulative length of the source buffers is greater than the cumulative length of the target buffers, the source data is truncated. The application can specify a character on the PADCHAR input parameter to pad the target buffers when the cumulative length of the source buffers is less than the cumulative length of the target buffers.

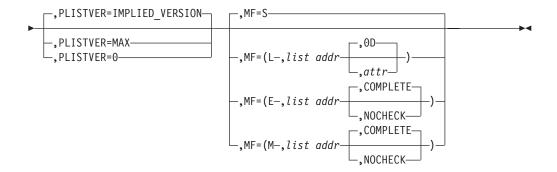
CSM accepts a source buffer list and a target buffer list as input. This is the same buffer list that is mapped by the IVTBUFL DSECT that is described on page "CSM buffer list entry (IVTBUFL)" on page 81. The number of entries in each list are not required to be equal. Within each list, entries might or might not represent a CSM buffer. The BUFL_SOURCE field in the entry indicates whether the entry represents a CSM buffer. For entries representing CSM buffers, the address that is the source or target of the copy is supplied by the requester and is not required to be the actual start address of the CSM buffer. CSM validates that the specified address and length corresponds to a storage area that is within the bounds of the CSM buffer. This validation is based on the size of the buffer as determined at the time the buffer pool was created.

The application can use the COPY_DATA request to copy data to or from a non-CSM data space using the ALET provided in the buffer list entry. The ALET must be valid for the address space for which it is being used.

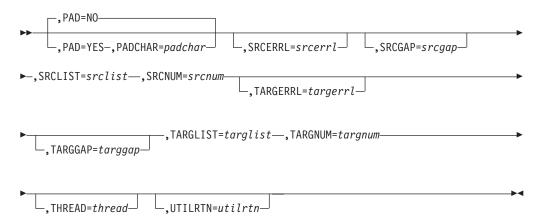
Syntax

main diagram





parameters-1



Parameters

name

An optional symbol, starting in column 1, that is the name on the IVTCSM macro invocation. The name must conform to the rules for an ordinary assembler language symbol.

MF=

An optional input parameter that specifies the macro form.

- **MF=S** Specifies the standard form of the macro, which builds an inline parameter list and generates the macro invocation to transfer control to the service. MF=S is the default.
- MF=L Specifies the list form of the macro. Use the list form together with the execute form of the macro for applications that require reentrant code. The list form defines an area of storage that the execute form uses to store the parameters. Only the PLISTVER parameter can be coded with the list form of the macro.
- MF=E Specifies the execute form of the macro. Use the execute form together with the list form of the macro for applications that require reentrant code. The execute form of the macro stores the parameters into the storage area defined by the list form, and generates the macro invocation to transfer control to the service.

MF=M

Use together with the list and execute forms of the macro for service routines that need to provide different options according to user-provided input. Use the list form to define a storage area; use the modify form to set the appropriate options; then use the execute form to call the service.

list addr

The name of a storage area to contain the parameters. For MF=S, MF=E, and MF=M, this can be an RS-type address or an address in register (1)-(12).

,attr

An optional input string 1 - 60 characters in length that you use to force boundary alignment of the parameter list. Use a value of 0F to force the parameter list to a word boundary, or 0D to force the parameter list to a doubleword boundary. If you do not code *attr*, the system provides a value of 0D.

,COMPLETE

Specifies that the system is to check for required parameters and supply defaults for omitted optional parameters.

,NOCHECK

Specifies that the system is not to check for required parameters and is not to supply defaults for omitted optional parameters.

Guidelines: Use the modify and execute forms of IVTCSM in the following order:

- 1. Use IVTCSM ...MF=(M,list-addr,COMPLETE) specifying appropriate parameters, including all required ones.
- 2. Use IVTCSM ...MF=(M,list-addr,NOCHECK), specifying the parameters that you want to change.
- 3. Use IVTCSM ...MF=(E,list-addr,NOCHECK), to execute the macro.

,PAD=

An optional parameter that indicates if padding is to be performed. The default is PAD=NO.

,PAD=NO

Indicates that padding is not performed.

,PAD=YES

Indicates that padding is to be performed using the value specified by PADCHAR.

,PADCHAR=padchar

When PAD=YES is specified, a required input parameter, specifying the character to use as pad if the cumulative target length is greater than the cumulative source length. If PAD=YES is not specified, then no padding is performed.

To code, specify the RS-type address, or address in register (2)-(12), of a 1-character field.

,PLISTVER=

An optional input parameter that specifies the version of the macro. PLISTVER determines which parameter list the system generates. PLISTVER is an optional input parameter on all forms of the macro, including the list form. When using PLISTVER, specify it on all macro forms used for a request and with the same value on all of the macro forms.

The values are:

IMPLIED_VERSION

The lowest version that allows all parameters specified on the request to be processed. If you omit the PLISTVER parameter, IMPLIED_VERSION is the default.

- MAX Specify when you want the parameter list to be the largest size currently possible. This size might increase from release to release and affect the amount of storage that your program needs. If you can tolerate the size change, you should always specify PLISTVER=MAX on the list form of the macro. Specifying MAX ensures that the list-form parameter list is always long enough to hold all the parameters you might specify on the execute form; in this way, MAX ensures that the parameter list does not overwrite nearby storage.
- O Specify when you use the currently available parameters.

To code, specify one of the following values:

- IMPLIED VERSION
- MAX

I

· A decimal value of 0

,RETCODE=*retcode*

An optional output parameter into which the return code is to be copied from GPR 15.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,RSNCODE=rsncode

An optional output parameter into which the reason code is to be copied from GPR 0.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,SRCERRL=srcerrl

An optional output parameter, specifying the number of the last buffer entry that was successfully processed in the SRCLIST.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,SRCGAP=srcgap

An optional input parameter, specifying the number of bytes used to separate buffer entries in SRCLIST. This parameter allows the buffer entries to be in discontiguous storage. If this parameter is not specified, buffer entries are in contiguous storage.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,SRCLIST=srclist

A required input parameter of an area containing a list of information about the buffers from which the data is to be copied. Each entry in the list describes a buffer and is mapped by IVTBUFL. The number of entries is equal to the number of buffers specified by SRCNUM. The buffer entry can represent a CSM buffer or a user data area.

The following fields in IVTBUFL are required as input for this request.

- BUFL_VERSION
- BUFL_SOURCE
- BUFL_TOKEN (Required only if data is being copied from a CSM buffer.)

- BUFL_ALET (Required only if required to access the data in a user data space.)
- BUFL_ADDR
- BUFL_SIZE

To code, specify the RS-type address, or address in register (2)-(12), of a field.

,SRCNUM=srcnum

A required input parameter, specifying the number of source buffers for the copy.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,TARGERRL=targerrl

An optional output parameter, specifying the number of the last buffer entry that was successfully processed in the TARGLIST. To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,TARGGAP=targgap

An optional input parameter, specifying the number of bytes used to separate buffer entries in TARGLIST. This parameter allows the buffer entries to be in discontiguous storage. If this parameter is not specified, buffer entries are in contiguous storage.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,TARGLIST=targlist

A required input parameter of an area containing a list of information about the buffers that are the target of the copy operation. Each entry in the list is a buffer entry mapped by IVTBUFL. The buffer entry can represent a CSM buffer or a user data area.

The following fields in IVTBUFL are required as input for this request.

- BUFL_VERSION
- BUFL SOURCE
- BUFL_TOKEN (Required only if data is being copied into a CSM buffer.)
- BUFL_ALET (Required only if required to copy data into a user data space.)
- BUFL_ADDR
- BUFL_SIZE

There are no fields in IVTBUFL returned as output, by CSM, for this request.

To code, specify the RS-type address, or address in register (2)-(12), of a field.

,TARGNUM=targnum

A required input parameter, specifying the number of target buffers for the copy.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,THREAD=thread

An optional input parameter, specifying a unique identifier that is placed in the CSM trace entry to correlate trace records with the application that is requesting the buffers. It is the CSM user's responsibility to ensure that this value is different from the THREAD value specified by other users of the CSM. One way this can be achieved is by specifying an ECSA control block for THREAD.

To code, specify the RS-type address, or address in register (2)-(12), of a 4-character field.

,UTILRTN=utilrtn

An optional input parameter that is issued from a utility routine. Specify the utility routine caller's address to be placed in the CSM trace entry. If this parameter is omitted, only the address of the CSM request issuer is placed in the CSM trace entry. This parameter is only relevant to the tracing process. It should be specified only if the CSM user requires identification of the caller of a utility routine in the CSM trace entry.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

Return codes

The following codes can be returned to the application on this macroinstruction:

	* *	
Meaning		
Request completed successfully.		
Request did not complete successfully. See the following reason codes to determine the type of error encountered.		
Reason code	Meaning	
2	Requested function not supported at the present time, service has not been initialized.	
7	Invalid buffer token specified.	
8	Instance ID in the input buffer token does not match that of the buffer, possible attempt to use a buffer that has been freed.	
12	Address and length specified on a copy data request for a source buffer descriptor is outside the bounds of the CSM buffer represented by the specified pool token.	
13	Address and length specified on a copy data request for a target buffer descriptor is outside the bounds of the CSM buffer represented by the specified pool token.	
14	Copy operation resulted in truncation of source data due to insufficient buffer space provided by the target buffer list.	
18	BUFL_SOURCE value is not valid for an entry in the Source buffer list (SRCLIST).	
19	BUFL_SOURCE value is not valid for an entry in the Target buffer list (TRGLIST).	
20	BUFTYPE value specified is not valid for this request.	
21	BUFSOURC value specified is not valid for this request.	
22	Source and target buffers overlap, no data has been copied.	
	Request complement Request did not codes to determine Reason code 2 7 8 12 13 14 18 19 20 21	

IVTCSM REQUEST=CREATE_POOL

Purpose

Use this macroinstruction to allow the user to register as a user of a storage pool of buffers residing in ECSA or in a data space.

The structures to maintain the storage pools are created in response to the first CREATE_POOL request by a user of CSM. For storage pools requesting a data space as the storage type, a data space is created on the first request for a pool of this type. Multiple storage pools can exist per data space. Data space storage pools are further qualified as 31-bit backed (when fixed, the real storage frame containing the page is below the 2-gigabyte real storage bar) or 64-bit backed (when fixed, the real storage frame containing the page can be on or above the 2-gigabyte real storage bar). If a 64-bit backed pool is requested and cannot be created because the machine is not executing in z/Architecture® mode, the request is converted to a 31-bit backed request for the corresponding pool size.

On the create request, the caller specifies the size of the buffers in the pool to be created (4 096, 16 384, 32 768, 61 440, and 184 320), and for dataspace pools, whether or not the pool is 31-bit backed or 64-bit backed. Only one pool of a given size exists per storage type. Requests by other callers for a pool of the same characteristics share the existing pool. The EXPBUF, INITBUF, and MINFREE values for each pool are each set to the largest value specified by any single user sharing a pool. Therefore, these values can also be adjusted downward when a user discontinues sharing a pool (that is, the user issues a DELETE_POOL request).

Usage

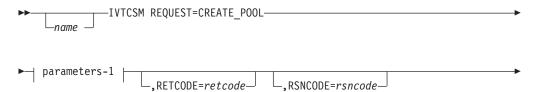
This macroinstruction should be used by an application if it subsequently requests buffers from CSM.

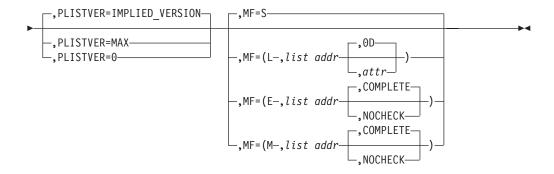
Environment

This macroinstruction must be issued in task mode; it is not allowed in cross memory mode.

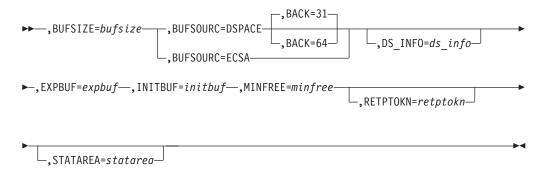
Syntax

main diagram





parameters-1



Parameters

name

An optional symbol, starting in column 1, that is the name on the IVTCSM macro invocation. The name must conform to the rules for an ordinary assembler language symbol.

,BACK=location

An optional parameter that applies to BUFSOURCE=DSPACE. Specifies whether or not the data space storage, when fixed, can be backed above the 2-gigabyte real storage bar. BACK=31 forces the storage to be backed below the 2-gigabyte bar and BACK=64 allows the storage to be backed on or above the 2-gigabyte bar. BACK=31 is the default. If a 64-bit backed pool is requested and cannot be created because the machine is not executing in z/Architecture mode, the request is converted to a 31-bit backed request for the corresponding pool size.

,BUFSIZE=bufsize

A required input parameter, specifying the size of the buffers in the pool to be created. Valid pool sizes are 4 096, 16 384, 32 768, 61 440, and 184 320. All other values specified on this parameter are rounded up to the next valid pool size. However, if BUFSIZE is greater than 184320, the CREATE_POOL request is rejected.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,BUFSOURC=

A required parameter, specifying the source of the storage from which the buffers are to be allocated.

,BUFSOURC=DSPACE

Indicates that the storage pool is to be created in data space.

,BUFSOURC=ECSA

Indicates that the storage pool is to be created in ECSA.

,DS_INFO=ds_info

An optional output parameter that contains the address of an area containing the information required to dump CSM data spaces mapped by IVTDATSP.

To code, specify the RS-type address, or address in register (2)-(12), of a pointer field.

,EXPBUF=*expbuf*

A required input parameter, specifying the number of buffers by which the pool is expanded when the number of free buffers falls below the value for MINFREE or when a GET_BUFFER request needs to be satisfied.

Valid ranges for EXPBUF are listed in Table 3. If a value outside of a range is specified, then CSM uses a default value. The default values for EXPBUF are also listed in Table 3.

Pool size	Valid range	Default
4096	1 - 256	16
16384	1 - 256	8
32768	1 - 128	4
61440	1 - 68	4
184320	1 - 22	2

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,INITBUF=initbuf

A required input parameter, specifying the initial number of buffers to be created in the storage pool. If 0 is specified, the base pool is only created to represent the requester as a user of the pool. In this case, the pool is expanded on the first GET_BUFFER macroinstruction based on the specification for EXPBUF.

Guideline: The pool does not contract if the number of buffers currently available is below a certain value. The value is determined as the higher of INITBUF or MINFREE+(2*EXPBUF).

Valid values for INITBUF are in the range 0-9 999. If a value outside of this range is specified, then CSM uses a default value. The default values for INITBUF are listed Table 4.

Table 4. Default values for INITBUF

Pool size	Default
4096	64
16384	32
32768	16
61440	16
184320	2

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

MF=

An optional input parameter that specifies the macro form.

- **MF=S** Specifies the standard form of the macro, which builds an inline parameter list and generates the macro invocation to transfer control to the service. MF=S is the default.
- MF=L Specifies the list form of the macro. Use the list form together with the execute form of the macro for applications that require re-entrant code. The list form defines an area of storage that the execute form uses to store the parameters. Only the PLISTVER parameter can be coded with the list form of the macro.
- MF=E the execute form of the macro. Use the execute form together with the list form of the macro for applications that require re-entrant code. The execute form of the macro stores the parameters into the storage area defined by the list form, and generates the macro invocation to transfer control to the service.

MF=M

Use together with the list and execute forms of the macro for service routines that need to provide different options according to user-provided input. Use the list form to define a storage area; use the modify form to set the appropriate options; then use the execute form to call the service.

list addr

The name of a storage area to contain the parameters. For MF=S, MF=E, and MF=M, this can be an RS-type address or an address in register (1)-(12).

attr

An optional input string 1 - 60 characters in length that you use to force boundary alignment of the parameter list. Use a value of 0F to force the parameter list to a word boundary, or 0D to force the parameter list to a doubleword boundary. If you do not code *attr*, the system provides a value of 0D.

,COMPLETE

Specifies that the system is to check for required parameters and supply defaults for omitted optional parameters.

,NOCHECK

Specifies that the system is not to check for required parameters and is not to supply defaults for omitted optional parameters.

Guidelines: Use the modify and execute forms of IVTCSM in the following order:

- 1. Use IVTCSM ...MF=(M,list-addr,COMPLETE) specifying appropriate parameters, including all required ones.
- 2. Use IVTCSM ...MF=(M,list-addr,NOCHECK), specifying the parameters that you want to change.
- 3. Use IVTCSM ...MF=(E,list-addr,NOCHECK), to execute the macro.

,MINFREE=minfree

A required input parameter, specifying the minimum number of buffers to be free in the pool at any time. The storage pool is expanded if the number of free buffers falls below this limit.

Valid values for MINFREE are in the range 0-9 999. If a value outside of this range is specified, then CSM uses a default value. The default values for MINFREE are listed in Table 5.

Table 5. Default values for MINFREE

Pool size	Default
4096	8
16384	4
32768	2
61440	2
184320	1

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,PLISTVER=

An optional input parameter that specifies the version of the macro. PLISTVER determines which parameter list the system generates. PLISTVER is an optional input parameter on all forms of the macro, including the list form. When using PLISTVER, specify it on all macro forms used for a request and with the same value on all of the macro forms. The values are:

IMPLIED VERSION

the lowest version that allows all parameters specified on the request to be processed. If you omit the PLISTVER parameter, IMPLIED_VERSION is the default.

MAX Specify when you want the parameter list to be the largest size currently possible. This size might increase from release to release and affect the amount of storage that your program needs.

If you can tolerate the size change, you should always specify PLISTVER=MAX on the list form of the macro. Specifying MAX ensures that the list-form parameter list is always long enough to hold all the parameters you might specify on the execute form; in this way, MAX ensures that the parameter list does not overwrite nearby storage.

Specify when you use the currently available parameters.

To code, specify one of the following values:

- IMPLIED VERSION
- MAX
- A decimal value of 0

,RETCODE=retcode

An optional output parameter into which the return code is to be copied from GPR 15.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,RETPTOKN=retptokn

An optional output parameter of an area in which the application is to receive a token representing this user of this pool. This token must be supplied as

input on the IVTCSM REQUEST=DELETE_POOL and IVTCSM REQUEST=GET_BUFFER macroinstructions, with the POOLTOKN parameter associated with this pool.

To code, specify the RS-type address, or address in register (2)-(12), of a 10-character field.

,RSNCODE=rsncode

An optional output parameter into which the reason code is to be copied from GPR 0.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,STATAREA=statarea

An optional output parameter that contains the address an area containing the resource statistics mapped by IVTSTATA.

To code, specify the RS-type address, or address in register (2)-(12), of a pointer field.

Return codes

The following codes can be returned to the application on this macroinstruction:

O		1 1	
Return code	Meaning		
0	Request completed successfully.		
4		ot complete successfully. See the following reason mine the type of error encountered.	
	Reason code	Meaning	
	3	Specified buffer size is large than supported size.	
	4	Buffer pool cannot be expanded to satisfy request.	
	21	BUFSOURC value is not valid for this request.	
	23	Unable to create the specified pool. Creation of the pool would cause the ECSA maximum limit to be exceeded.	
8	System error while processing the request. See the following reascodes to determine the type of error encountered.		
	Reason code	Meaning	
	1	Unable to obtain storage for request.	
	2	Schedule SRB fail for PC routine.	
	3	Unable to create ALET for data space.	
	4	Error encountered while creating the data space.	
	5	Unable to create another data space. Number of data spaces exceeds the maximum.	
	6	An abend occurred while processing this request.	

IVTCSM REQUEST=DELETE_POOL

Purpose

Use this macroinstruction to allows the user to indicate that it is no longer a registered user of the storage pool.

Because each pool might have multiple users, a storage pool is not deleted until all buffers have been returned by all users and delete requests have been received for each corresponding create request.

Usage

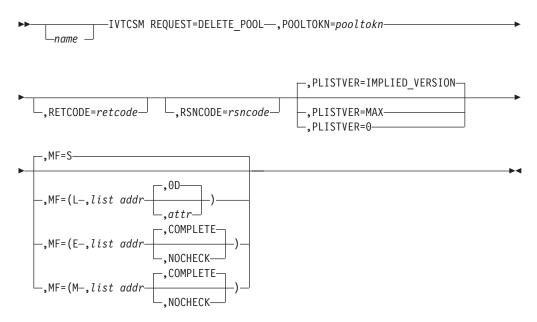
This macroinstruction should be used only if an IVTCSM REQUEST=CREATE_POOL macroinstruction was previously issued by the application.

Environment

This macroinstruction must be issued in task mode; it is not allowed in cross memory mode.

Syntax

main diagram



Parameters

name

An optional symbol, starting in column 1, that is the name on the IVTCSM macro invocation. The name must conform to the rules for an ordinary assembler language symbol.

,MF=

An optional input parameter that specifies the macro form.

MF=S Specifies the standard form of the macro, which builds an inline parameter list and generates the macro invocation to transfer control to the service. MF=S is the default.

MF=L Specifies the list form of the macro. Use the list form together with the

execute form of the macro for applications that require reentrant code. The list form defines an area of storage that the execute form uses to store the parameters. Only the PLISTVER parameter can be coded with the list form of the macro.

MF=E Specifies the execute form of the macro. Use the execute form together with the list form of the macro for applications that require reentrant code. The execute form of the macro stores the parameters into the storage area defined by the list form, and generates the macro invocation to transfer control to the service.

MF=M

Use together with the list and execute forms of the macro for service routines that need to provide different options according to user-provided input. Use the list form to define a storage area; use the modify form to set the appropriate options; then use the execute form to call the service.

list addr.

The name of a storage area to contain the parameters. For MF=S, MF=E, and MF=M, this can be an RS-type address or an address in register (1)-(12).

,attr

An optional input string 1 - 60 characters in length that you use to force boundary alignment of the parameter list. Use a value of 0F to force the parameter list to a word boundary, or 0D to force the parameter list to a doubleword boundary. If you do not code *attr*, the system provides a value of 0D.

,COMPLETE

Specifies that the system is to check for required parameters and supply defaults for omitted optional parameters.

,NOCHECK

Specifies that the system is not to check for required parameters and is not to supply defaults for omitted optional parameters.

Guidelines: Use the modify and execute forms of IVTCSM in the following order:

- 1. Use IVTCSM ...MF=(M,list-addr,COMPLETE) specifying appropriate parameters, including all required ones.
- 2. Use IVTCSM ...MF=(M,list-addr,NOCHECK), specifying the parameters that you want to change.
- 3. Use IVTCSM ...MF=(E,list-addr,NOCHECK), to execute the macro.

,PLISTVER=

An optional input parameter that specifies the version of the macro. PLISTVER determines which parameter list the system generates. PLISTVER is an optional input parameter on all forms of the macro, including the list form. When using PLISTVER, specify it on all macro forms used for a request and with the same value on all of the macro forms. The values are:

IMPLIED_VERSION

The lowest version that allows all parameters specified on the request to be processed. If you omit the PLISTVER parameter, IMPLIED VERSION is the default.

MAX Specify when you want the parameter list to be the largest size

currently possible. This size might increase from release to release and affect the amount of storage that your program needs.

If you can tolerate the size change, you should always specify PLISTVER=MAX on the list form of the macro. Specifying MAX ensures that the list-form parameter list is always long enough to hold all the parameters you might specify on the execute form; in this way, MAX ensures that the parameter list does not overwrite nearby storage.

O Specify when you use the currently available parameters.

To code, specify one of the following values:

- IMPLIED_VERSION
- MAX
- A decimal value of 0

,POOLTOKN=pooltokn

A required input parameter of a token representing this user of this pool. This must be the token provided to the application on the associated IVTCSM REQUEST=CREATE POOL macroinstruction.

To code, specify the RS-type address, or address in register (2)-(12), of a 10-character field.

,RETCODE=retcode

An optional output parameter into which the return code is to be copied from GPR 15.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,RSNCODE=rsncode

An optional output parameter into which the reason code is to be copied from GPR 0.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

Return codes

The following codes can be returned to the application on this macroinstruction:

Return code	Meaning	
0	Request completed successfully.	
4	Request did not complete successfully. See the following reason codes to determine the type of error encountered:	
	Reason code	Meaning
	2	Requested function not supported at the present time, service has not been initialized.
	6	Pool token specified not valid.
8	System error while processing the request.	
	Reason code 6	Meaning An abend occurred while processing this request.

IVTCSM REQUEST=DUMP_INFO

Purpose

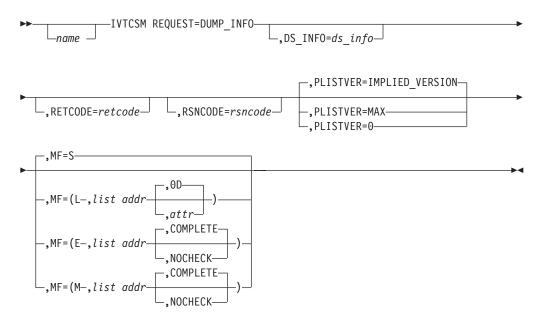
Use this macroinstruction to request the address of the information required to include CSM data space information in a dump.

Usage

CSM returns the address of the requested information in the address provided on the DS_INFO parameter. This information is mapped by the IVTDATSP DSECT as described on page "CSM data space information (IVTDATSP)" on page 82.

Syntax

main diagram



Parameters

name

An optional symbol, starting in column 1, that is the name on the IVTCSM macro invocation. The name must conform to the rules for an ordinary assembler language symbol.

,DS_INFO=ds_info

An optional output parameter that contains the address of an area containing the information required to dump CSM data spaces mapped by IVTDATSP.

To code, specify the RS-type address, or address in register (2)-(12), of a pointer field.

MF=

An optional input parameter that specifies the macro form.

- **MF=S** Specifies the standard form of the macro, which builds an inline parameter list and generates the macro invocation to transfer control to the service. MF=S is the default.
- **MF=L** Specifies the list form of the macro. Use the list form together with the execute form of the macro for applications that require reentrant code.

The list form defines an area of storage that the execute form uses to store the parameters. Only the PLISTVER parameter can be coded with the list form of the macro.

Use MF=E to specify the execute form of the macro. Use the execute form together with the list form of the macro for applications that require reentrant code. The execute form of the macro stores the parameters into the storage area defined by the list form, and generates the macro invocation to transfer control to the service.

Use MF=M together with the list and execute forms of the macro for service routines that need to provide different options according to user-provided input. Use the list form to define a storage area; use the modify form to set the appropriate options; then use the execute form to call the service.

list addr

The name of a storage area to contain the parameters. For MF=S, MF=E, and MF=M, this can be an RS-type address or an address in register (1)-(12).

,attr

An optional input string 1 - 60 characters in length that you use to force boundary alignment of the parameter list. Use a value of 0F to force the parameter list to a word boundary, or 0D to force the parameter list to a doubleword boundary. If you do not code *attr*, the system provides a value of 0D.

,COMPLETE

Specifies that the system is to check for required parameters and supply defaults for omitted optional parameters.

,NOCHECK

Specifies that the system is not to check for required parameters and is not to supply defaults for omitted optional parameters.

Guidelines: Use the modify and execute forms of IVTCSM in the following order:

- 1. Use IVTCSM ...MF=(M,list-addr,COMPLETE) specifying appropriate parameters, including all required ones.
- 2. Use IVTCSM ...MF=(M,list-addr,NOCHECK), specifying the parameters that you want to change.
- 3. Use IVTCSM ...MF=(E,list-addr,NOCHECK), to execute the macro.

,PLISTVER=

An optional input parameter that specifies the version of the macro. PLISTVER determines which parameter list the system generates. PLISTVER is an optional input parameter on all forms of the macro, including the list form. When using PLISTVER, specify it on all macro forms used for a request and with the same value on all of the macro forms. The values are:

IMPLIED VERSION

The lowest version that allows all parameters specified on the request to be processed. If you omit the PLISTVER parameter, IMPLIED_VERSION is the default.

MAX Code this value if you want the parameter list to be the largest size currently possible. This size might increase from release to release and affect the amount of storage that your program needs.

If you can tolerate the size change, always specify PLISTVER=MAX on the list form of the macro. Specifying MAX ensures that the list-form parameter list is always long enough to hold all the parameters you might specify on the execute form; in this way, MAX ensures that the parameter list does not overwrite nearby storage.

O Code this value if you use the currently available parameters.

To code, specify one of the following values:

- IMPLIED_VERSION
- MAX
- · A decimal value of 0

,RETCODE=retcode

An optional output parameter into which the return code is to be copied from GPR 15.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,RSNCODE=rsncode

An optional output parameter into which the reason code is to be copied from GPR 0.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

Return codes

The following codes can be returned to the application on this macroinstruction.

Return code	Meaning	
0	Request completed successfully.	
4	Request did not complete successfully. See the following reason codes to determine the type of error encountered:	
	Reason code	Meaning
	2	Requested function not supported at the present time, service has not been initialized.

IVTCSM REQUEST=FIX_BUFFER

Purpose

Use this macroinstruction to allow an application to change the pageable state of a buffer to be guaranteed to be fixed.

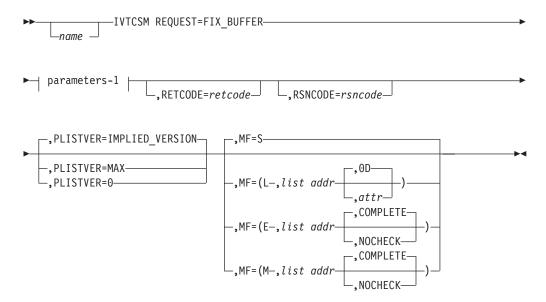
Usage

If a buffer is guaranteed to be pageable or eligible to be page freed, an application can use this macroinstruction to make the buffer guaranteed to be fixed.

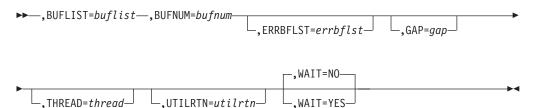
See "Fixed buffers versus pageable buffers" on page 9 for more information.

Syntax

main diagram



parameters-1



Parameters

name

An optional symbol, starting in column 1, that is the name on the IVTCSM macro invocation. The name must conform to the rules for an ordinary assembler language symbol.

,BUFLIST=buflist

A required input parameter of an area in which the application program is to provide a list of buffer entries. The number of entries in the list is equal to the value specified by the BUFNUM parameter. An entry in the list is mapped by IVTBUFL.

The following fields in IVTBUFL are required as input for this request.

- BUFL VERSION
- BUFL_TOKEN

The following field in IVTBUFL is returned as output by CSM for this request.

BUFL_TYPE

To code, specify the RS-type address, or address in register (2)-(12), of a field.

,BUFNUM=bufnum

A required input parameter, specifying the number of buffers to be made guaranteed to be fixed.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,ERRBFLST=errbflst

An optional output parameter containing the number of the last buffer entry that was successfully processed when an error is detected during processing of the macroinstruction.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,GAP=gap

An optional input parameter, specifying the number of bytes used to separate buffer entries. This parameter allows the buffer entries to be in discontiguous storage. If GAP is not specified, buffer entries are in contiguous storage.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,MF=

An optional input parameter that specifies the macro form.

- **MF=S** Specifies the standard form of the macro, which builds an inline parameter list and generates the macro invocation to transfer control to the service. MF=S is the default.
- MF=L Specifies the list form of the macro. Use the list form together with the execute form of the macro for applications that require reentrant code. The list form defines an area of storage that the execute form uses to store the parameters. Only the PLISTVER parameter can be coded with the list form of the macro.
- **MF=E** Specifies the execute form of the macro. Use the execute form together with the list form of the macro for applications that require reentrant code. The execute form of the macro stores the parameters into the storage area defined by the list form, and generates the macro invocation to transfer control to the service.

MF=M

Use together with the list and execute forms of the macro for service routines that need to provide different options according to user-provided input. Use the list form to define a storage area; use the modify form to set the appropriate options; then use the execute form to call the service.

list addr,

The name of a storage area to contain the parameters. For MF=S, MF=E, and MF=M, this can be an RS-type address or an address in register (1)-(12).

attr

An optional input string 1 - 60 characters in length that you use to force boundary alignment of the parameter list. Use a value of 0F to force the parameter list to a word boundary, or 0D to force the parameter list to a doubleword boundary. If you do not code *attr*, the system provides a value of 0D.

,COMPLETE

Specifies that the system is to check for required parameters and supply defaults for omitted optional parameters.

,NOCHECK

Specifies that the system is not to check for required parameters and is not to supply defaults for omitted optional parameters.

Guidelines: Use the modify and execute forms of IVTCSM in the following order:

- 1. Use IVTCSM ...MF=(M,list-addr,COMPLETE) specifying appropriate parameters, including all required ones.
- 2. Use IVTCSM ...MF=(M,list-addr,NOCHECK), specifying the parameters that you want to change.
- 3. Use IVTCSM ...MF=(E,list-addr,NOCHECK), to execute the macro.

,PLISTVER=

An optional input parameter that specifies the version of the macro. PLISTVER determines which parameter list the system generates. PLISTVER is an optional input parameter on all forms of the macro, including the list form. When using PLISTVER, specify it on all macro forms used for a request and with the same value on all of the macro forms. The values are:

IMPLIED VERSION

The lowest version that allows all parameters specified on the request to be processed. If you omit the PLISTVER parameter, IMPLIED_VERSION is the default.

MAX Specify when you want the parameter list to be the largest size currently possible. This size might increase from release to release and affect the amount of storage that your program needs.

If you can tolerate the size change, you should always specify PLISTVER=MAX on the list form of the macro. Specifying MAX ensures that the list-form parameter list is always long enough to hold all the parameters you might specify on the execute form; in this way, MAX ensures that the parameter list does not overwrite nearby storage.

O Specify when you use the currently available parameters.

To code, specify one of the following values:

- IMPLIED VERSION
- MAX
- A decimal value of 0

,RETCODE=retcode

An optional output parameter into which the return code is to be copied from GPR 15.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

1

,RSNCODE=rsncode

An optional output parameter into which the reason code is to be copied from GPR 0.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,THREAD=thread

An optional input parameter, specifying a unique identifier that is placed in the CSM trace entry to correlate trace records with the application that is requesting the buffers. It is the CSM user's responsibility to ensure that this value is different from the THREAD value specified by other users of the CSM. One way this can be achieved is by specifying an ECSA control block for THREAD.

To code, specify the RS-type address, or address in register (2)-(12), of a 4-character field.

,UTILRTN=utilrtn

An optional input parameter that is issued from a utility routine. Specify the utility routine caller's address to be placed in the CSM trace entry. If this parameter is omitted, only the address of the CSM request issuer is placed in the CSM trace entry. This parameter is only relevant to the tracing process. It should be specified only if the CSM user requires identification of the caller of a utility routine in the CSM trace entry.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,WAIT=

An optional parameter, specifying whether or not the request should wait for fixed storage to become available. The default is WAIT=NO.

,WAIT=NO

Specifies that this macroinstruction completes without waiting for fixed storage to become available.

,WAIT=YES

Specifies that this macroinstruction is not complete until fixed storage becomes available. If fixed storage is not available, users are suspended until enough fixed storage is available to satisfy the request.

Return codes

The following codes can be returned to the application on this macroinstruction:

Return code	Meaning				
0	Request completed successfully.				
4	Request did not complete successfully. See the following reason codes to determine the type of error encountered:				
	Reason code Meaning				
	2	Requested function not supported currently, service has not been initialized.			
	7 Specified buffer token is not valid.				
	8	Instance ID in the input buffer token does not match that of the buffer, possible attempt to use a buffer that has been freed.			
	9	Real storage unavailable to provide a fixed buffer, wait not requested.			

55

System error while processing the request. 8

> Reason code Meaning

An abend occurred while processing this request.

IVTCSM REQUEST=FREE_BUFFER

Purpose

Use this macroinstruction to allow an application to return one or more buffers to a storage pool. It is also used to logically return a buffer that has been assigned to multiple owners. The buffer is returned to CSM when the owner of the last buffer image returns it to CSM and a buffer return exit routine was not specified during the initial allocation of the buffer.

Usage

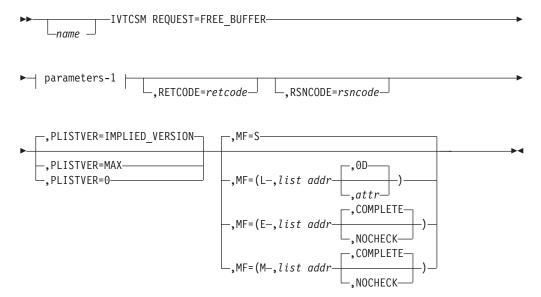
An application can specify the address of a buffer return exit routine that is to receive control when the IVTCSM REQUEST=FREE_BUFFER macroinstruction is issued. See "Buffer return exit routine" on page 18 for more information. An application might optionally specify that the buffer return exit address specified when the buffer was obtained is to be overridden, allowing a buffer to be freed back to CSM that was obtained specifying a free routine address. This option is requested by specifying FREETO=CSM; it must be invoked in this manner only by the requester of the buffer that specified a free routine on the GET_BUFFER request. If others use this option, the buffer is not returned to the original owner of the buffer.

The application can optionally specify that the buffer obtained is to be cleared when it is returned to the pool on a FREE_BUFFER request. This allows secure data to be cleared after use.

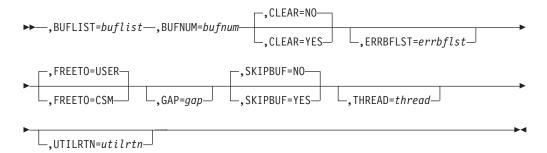
All IVTCSM REQUEST=GET_BUFFER | ASSIGN_BUFFER macroinstructions must have a corresponding FREE_BUFFER request before the buffer is considered available for reallocation by CSM, or before a buffer return exit routine is invoked for a buffer obtained specifying a buffer return exit routine. This is necessary to ensure that all users have finished using the buffer.

Syntax

main diagram



parameters-1



Parameters

name

An optional symbol, starting in column 1, that is the name on the IVTCSM macro invocation. The name must conform to the rules for an ordinary assembler language symbol.

,BUFLIST=buflist

A required input parameter of an area containing a list of buffer entries. The number of entries in the list is specified by BUFNUM. An entry in the list is mapped by IVTBUFL.

The following fields in IVTBUFL are required as input for this request:

- BUFL_VERSION
- BUFL_SOURCE (Required only when SKIPBUF=YES is specified.)
- BUFL_TOKEN

No fields in IVTBUFL are returned as output by CSM for this request.

To code, specify the RS-type address, or address in register (2)-(12), of a field.

,BUFNUM=*bufnum*

A required input parameter, specifying the number of buffer entries in the list.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,CLEAR=

An optional parameter, specifying whether the buffer is to be cleared when returned to storage pool. The default is CLEAR=NO.

,CLEAR=NO

Specifies that the buffer is not cleared when returned to the storage pool. If the buffer was originally allocated with a CLEAR value of YES, then CLEAR=NO is ignored by CSM, and the buffer is cleared when returned to the storage pool.

,CLEAR=YES

Specifies that the buffer is to be cleared. Specifying CLEAR=YES does not cause a buffer to be cleared that is returned by a user-specified free routine. However, if CLEAR=YES is specified, the buffer is cleared in the event that it is returned to the storage pool.

,ERRBFLST=*errbflst*

An optional output parameter, specifying the number of the last buffer entry that was successfully processed when an error is detected during processing of the macroinstruction. To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,FREETO=

An optional parameter, allowing the FREERTN parameter on the IVTCSM REQUEST=GET_BUFFER macroinstruction to be overridden. The default is FREETO=USER.

,FREETO=USER

Specifies that the buffer is to be returned to the free routine specified on the GET_BUFFER request.

FREETO=CSM

Specifies that the free routine address provided when the buffer was obtained is to be overridden and the buffer is to be returned to the storage pool. This option should only be used by the original owner of the buffer.

,GAP=gap

An optional input parameter, specifying the number of bytes used to separate buffer entries. This parameter allows the buffer entries to be in discontiguous storage. If GAP is not specified, buffer entries are not contiguous.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,MF=

An optional input parameter that specifies the macro form.

- **MF=S** Specifies the standard form of the macro, which builds an inline parameter list and generates the macro invocation to transfer control to the service. MF=S is the default.
- MF=L Specifies the list form of the macro. Use the list form together with the execute form of the macro for applications that require reentrant code. The list form defines an area of storage that the execute form uses to store the parameters. Only the PLISTVER parameter can be coded with the list form of the macro.

Use MF=E to specify the execute form of the macro. Use the execute form together with the list form of the macro for applications that require reentrant code. The execute form of the macro stores the parameters into the storage area defined by the list form, and generates the macro invocation to transfer control to the service.

Use MF=M together with the list and execute forms of the macro for service routines that need to provide different options according to user-provided input. Use the list form to define a storage area; use the modify form to set the appropriate options; then use the execute form to call the service.

.list addr

The name of a storage area to contain the parameters. For MF=S, MF=E, and MF=M, this can be an RS-type address or an address in register (1)-(12).

,attr

An optional input string 1 - 60 characters in length that you use to force boundary alignment of the parameter list. Use a value of 0F to force the parameter list to a word boundary, or 0D to force the parameter list to a doubleword boundary. If you do not code *attr*, the system provides a value of 0D.

,COMPLETE

Specifies that the system is to check for required parameters and supply defaults for omitted optional parameters.

,NOCHECK

Specifies that the system is not to check for required parameters and is not to supply defaults for omitted optional parameters.

Guidelines: Use the modify and execute forms of IVTCSM in the following order:

- 1. Use IVTCSM ...MF=(M,list-addr,COMPLETE) specifying appropriate parameters, including all required ones.
- 2. Use IVTCSM ...MF=(M,list-addr,NOCHECK), specifying the parameters that you want to change.
- 3. Use IVTCSM ...MF=(E,list-addr,NOCHECK), to execute the macro.

,PLISTVER=

An optional input parameter that specifies the version of the macro. PLISTVER determines which parameter list the system generates. PLISTVER is an optional input parameter on all forms of the macro, including the list form. When using PLISTVER, specify it on all macro forms used for a request and with the same value on all of the macro forms. The values are:

IMPLIED VERSION

The lowest version that allows all parameters specified on the request to be processed. If you omit the PLISTVER parameter, IMPLIED_VERSION is the default.

MAX Code this value if you want the parameter list to be the largest size currently possible. This size might increase from release to release and affect the amount of storage that your program needs.

If you can tolerate the size change, IBM recommends that you always specify PLISTVER=MAX on the list form of the macro. Specifying MAX ensures that the list-form parameter list is always long enough to hold all the parameters you might specify on the execute form; in this way, MAX ensures that the parameter list does not overwrite nearby storage.

Ocode this value if you use the currently available parameters

To code, specify one of the following values:

- IMPLIED_VERSION
- MAX
- A decimal value of 0

,RETCODE=retcode

An optional output parameter into which the return code is to be copied from GPR 15.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,RSNCODE=rsncode

An optional output parameter into which the reason code is to be copied from CPR 0

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,SKIPBUF=

An optional parameter, specifying whether all entries in the buffer list should be processed. The default is SKIPBUF=NO.

,SKIPBUF=NO

Specifies that all the entries in the buffer list are processed. No entries are skipped. The BUFL_SOURCE value is not examined.

,SKIPBUF=YES

Specifies that the only entries in the buffer list that have a BUFL_SOURCE value indicating the user's non-CSM storage (BUFL_UDSPACE or BUFL_USTOR) are skipped.

,THREAD=thread

An optional input parameter, specifying a unique identifier that is placed in the CSM trace entry to correlate trace records with the application that is requesting the buffers. It is the CSM user's responsibility to ensure that this value is different from the THREAD value specified by other users of the CSM. One way this can be achieved is by specifying an ECSA control block for THREAD.

To code, specify the RS-type address, or address in register (2)-(12), of a 4-character field.

,UTILRTN=utilrtn

An optional input parameter that is issued from a utility routine. Specify the utility routine caller's address to be placed in the CSM trace entry. If this parameter is omitted, only the address of the CSM request issuer is placed in the CSM trace entry. This parameter is only relevant to the tracing process. It should be specified only if the CSM user requires identification of the caller of a utility routine in the CSM trace entry.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

Return codes

The following codes can be returned to the application on this macroinstruction:

Return code	Meaning				
0	Request comple	eted successfully.			
4	Request did not complete successfully. See the following reason codes to determine the type of error encountered.				
	Reason code	Meaning			
	2	Requested function not supported at the present time, service has not been initialized.			
	7	Pool token specified is not valid.			
	8	Instance ID in the input buffer token does not match that of the buffer, possible attempt to use buffer that has been freed.			
8	System error while processing the request.				
	Reason code 6	Meaning An abend occurred while processing this request.			

IVTCSM REQUEST=GET_BUFFER

Purpose

Use this macroinstruction allows an application to request one or more buffers of a given size from the CSM storage pool.

Usage

For the IVTCSM REQUEST=GET BUFFER macroinstruction, CSM allocates buffers from a pre-existing pool and returns information to the requester needed to address the buffer. This includes the ALET of a buffer that resides in a data space. The value specified on the POOLTOKN parameter must be the same value returned on the RETPTOKN parameter of the IVTCSM REQUEST=CREATE_POOL macroinstruction.

The application has the option of requesting buffers that are guaranteed to be fixed, guaranteed to be pageable, or eligible to be made pageable. A pageable buffer can be obtained and used when fixed buffers are unavailable, and fixed at a later time using the IVTCSM REQUEST=FIX_BUFFER macroinstruction. For data space buffers, the pool token provided on the GET BUFFER invocation is used to determine whether the returned buffer is backed by 31-bit or 64-bit real storage. If BACK=64 was specified on the CREATE_POOL invocation and the machine supports 64-bit backed storage, then a 64-bit backed buffer is returned. If BACK=31 was specified or taken as the default, or BACK=64 was specified but the machine is not executing in z/Architecture mode, then a 31-bit backed buffer is returned.

Ownership of the buffers is assigned to the requesting address space by default. This can be overridden by specifying OWNERID. The OWNERID is the ASID of the address space. Ownership of a buffer can be optionally qualified for a given task by specifying TASKID. The TASKID is a TCB address.

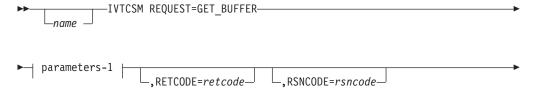
A buffer token is returned with each buffer. The buffer token is the means by which this buffer is known to CSM. This token must be used with all other requests to CSM for the associated buffer.

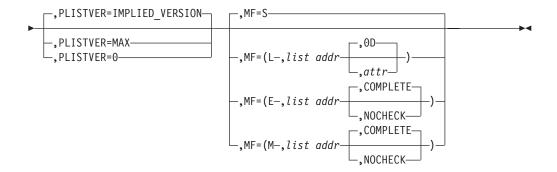
The application can also specify a free routine address that is to receive control when the IVTCSM REQUEST=FREE BUFFER macroinstruction is issued for the buffer. The default is that the buffers are to be returned to CSM.

The application can also specify that the buffer obtained is to be cleared when it is returned to the pool. This provides for secure data to be cleared after processing is complete.

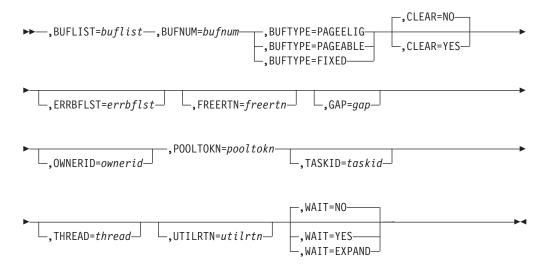
Syntax

main diagram





parameters-1



Parameters

name

An optional symbol, starting in column 1, that is the name on the IVTCSM macro invocation. The name must conform to the rules for an ordinary assembler language symbol.

,BUFLIST=buflist

A required input parameter of an area containing a list of buffer entries. The number of entries in the list is equal to the value specified by the BUFNUM parameter. An entry in the list is mapped by IVTBUFL.

The following field in IVTBUFL is required as input for this request.

BUFL VERSION

The following fields in IVTBUFL are returned as output by CSM for this request.

- BUFL SOURCE
- BUFL_TYPE
- BUFL_TOKEN
- BUFL_ALET (Returned only if the buffer was allocated from a data space.)
- BUFL_ADDR
- BUFL_SIZE

To code, specify the RS-type address, or address in register (2)-(12), of a field.

,BUFNUM=bufnum

A required input parameter, specifying the number of buffers to be obtained.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,BUFTYPE=

A required parameter, specifying whether the buffers are to be guaranteed to be fixed, guaranteed to be pageable or eligible to be made pageable.

,BUFTYPE=PAGEELIG

Indicates that the buffers are eligible to be made pageable.

,BUFTYPE=PAGEABLE

Indicates that the buffers are to be guaranteed to be pageable.

,BUFTYPE=FIXED

Indicates that buffers are to be guaranteed to be fixed.

.CLEAR=

An optional parameter, specifying whether the buffer is to be cleared when returned to the storage pool. The default is CLEAR=NO.

,CLEAR=NO

Specifies that the buffer is not cleared when returned to the buffer pool

,CLEAR=YES

Specifies that the buffer is cleared. Specifying CLEAR=YES does not cause a buffer to be cleared that is returned via a user-specified free routine. However, if CLEAR=YES is specified, the buffer is cleared in the event that it is returned to the storage pool.

,ERRBFLST=*errbflst*

An optional output parameter containing the number of the last buffer entry that was successfully processed when an error is detected during processing of the macroinstruction.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,FREERTN=*freertn*

An optional input parameter that is to contain the address of an application routine that is to receive control when the buffer is freed. This allows the buffer to be passed to another application or product such as VTAM and to receive the buffer back when the receiver is finished. The free routine is scheduled for execution in the address space of the original owner of the buffer. See "Buffer return exit routine" on page 18 for more information.

To code, specify the RS-type address, or address in register (2)-(12), of a pointer field.

,GAP=gap

An optional input parameter, specifying the number of bytes used to separate buffer entries. This parameter allows the buffer entries to be in discontiguous storage. If GAP is not specified, buffer entries are contiguous.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,MF=

An optional input parameter that specifies the macro form.

- **MF=S** Specifies the standard form of the macro, which builds an inline parameter list and generates the macro invocation to transfer control to the service. MF=S is the default.
- MF=L Specifies the list form of the macro. Use the list form together with the execute form of the macro for applications that require reentrant code. The list form defines an area of storage that the execute form uses to store the parameters. Only the PLISTVER parameter be coded with the list form of the macro.
- MF=E Specifies to specify the execute form of the macro. Use the execute form together with the list form of the macro for applications that require reentrant code. The execute form of the macro stores the parameters into the storage area defined by the list form, and generates the macro invocation to transfer control to the service.

MF=M

Use together with the list and execute forms of the macro for service routines that need to provide different options according to user-provided input. Use the list form to define a storage area; use the modify form to set the appropriate options; then use the execute form to call the service.

list addr

The name of a storage area to contain the parameters. For MF=S, MF=E, and MF=M, this can be an RS-type address or an address in register (1)-(12).

,attr

An optional input string 1 - 60 characters in length that you use to force boundary alignment of the parameter list. Use a value of 0F to force the parameter list to a word boundary, or 0D to force the parameter list to a doubleword boundary. If you do not code *attr*, the system provides a value of 0D.

,COMPLETE

Specifies that the system is to check for required parameters and supply defaults for omitted optional parameters.

,NOCHECK

Specifies that the system is not to check for required parameters and is not to supply defaults for omitted optional parameters.

Guidelines: Use the modify and execute forms of IVTCSM in the following order:

- 1. Use IVTCSM ...MF=(M,list-addr,COMPLETE) specifying appropriate parameters, including all required ones.
- 2. Use IVTCSM ...MF=(M,list-addr,NOCHECK), specifying the parameters that you want to change.
- 3. Use IVTCSM ...MF=(E,list-addr,NOCHECK), to execute the macro.

,OWNERID=ownerid

An optional input parameter, specifying the owner of the buffer being

To code, specify the RS-type address, or address in register (2)-(12), of a halfword field.

,PLISTVER=

An optional input parameter that specifies the version of the macro. PLISTVER

determines which parameter list the system generates. PLISTVER is an optional input parameter on all forms of the macro, including the list form. When using PLISTVER, specify it on all macro forms used for a request and with the same value on all of the macro forms. The values are:

IMPLIED VERSION

The lowest version that allows all parameters specified on the request to be processed. If you omit the PLISTVER parameter, IMPLIED_VERSION is the default.

MAX Specify when you want the parameter list to be the largest size currently possible. This size might increase from release to release and affect the amount of storage that your program needs.

If you can tolerate the size change, you should always specify PLISTVER=MAX on the list form of the macro. Specifying MAX ensures that the list-form parameter list is always long enough to hold all the parameters you might specify on the execute form; in this way, MAX ensures that the parameter list does not overwrite nearby storage.

O Specify when you use the currently available parameters.

To code, specify one of the following values:

- IMPLIED VERSION
- MAX
- A decimal value of 0

,POOLTOKN=pooltokn

A required input parameter of the token representing this user of this pool. This must be the token provided to the application on the associated IVTCSM REQUEST=CREATE_POOL macroinstruction.

To code, specify the RS-type address, or address in register (2)-(12), of a 10-character field.

,RETCODE=retcode

An optional output parameter into which the return code is to be copied from GPR 15.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,RSNCODE=rsncode

An optional output parameter into which the reason code is to be copied from GPR 0.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,TASKID=taskid

An optional input parameter that is to contain the address of a TCB. This further qualifies the ownership of a buffer to a specific task. If TASKID is not specified, the buffer is not associated with a task but is instead associated with the issuing application's ASID.

To code, specify the RS-type address, or address in register (2)-(12), of a pointer field.

,THREAD=thread

An optional input parameter, specifying a unique identifier that is placed in the CSM trace entry to correlate trace records with the application that is requesting the buffers. It is the CSM user's responsibility to ensure that this

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value is different from the THREAD value specified by other users of the CSM. One way this can be achieved is by specifying an ECSA control block for THREAD.

To code, specify the RS-type address, or address in register (2)-(12), of a 4-character field.

,UTILRTN=utilrtn

An optional input parameter that is issued from a utility routine. Specify the utility routine caller's address to be placed in the CSM trace entry. If this parameter is omitted, only the address of the CSM request issuer is placed in the CSM trace entry. This parameter is only relevant to the tracing process. It should be specified only if the CSM user requires identification of the caller of a utility routine in the CSM trace entry.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,WAIT=

An optional parameter, specifying whether or not the request should wait for buffers to become available. The default is WAIT=NO.

,WAIT=NO

Specifies that this macroinstruction completes without waiting for an available buffer.

,WAIT=YES

Specifies that this macroinstruction does not complete until all buffers become available. If buffers are not available, users are suspended until enough buffers become available to satisfy the request.

,WAIT=EXPAND

Specifies that this macroinstruction waits for pool expansion to complete. If enough buffers are not available to satisfy the request, users are suspended until expansion completes.

Return codes

The following codes can be returned to the application on this macroinstruction:

O		1 1		
Return code	Meaning			
0	Request compl	eted successfully.		
4	Request did not complete successfully. See the following reason codes to determine the type of error encountered.			
	Reason code	Meaning		
	2	Requested function not supported at the present time, service has not been initialized.		
	4	Buffer pool cannot be expanded to satisfy request.		
	5	No available buffers in pool, wait not requested.		
	6	Pool token specified is not valid.		
	9	Real storage unavailable to provide a fixed buffer, wait not requested.		
	11	A problem has been detected with the pool associated with the CSM request. The user should free all buffers when finished using them and issue a delete pool request to terminate usage of this		

	pool. To allocate new buffers, a new pool must be created by issuing a new create pool request.
16	Instance ID in the input pooltoken does not match that of the user, possible attempt to allocate buffers after issuing a DELETE_POOL request.
17	Extent has been overlaid. Reissue the request.
20	BUFTYPE value specified is not valid for this request.
24	ASID specified on the OWNERID parameter is not active.
25	CSM is waiting for the buffers.

System error while processing the request. See the following reason codes to determine the type of error encountered.

Reason code	Meaning
1	Unable to obtain storage for request.
3	Unable to create ALET for data space.
4	Error encountered, while creating the data space.
5	Unable to create another data space. Number of data spaces exceeds the maximum.
6	An abend occurred while processing this request.

IVTCSM REQUEST=PAGE_BUFFER

Purpose

Use this macroinstruction to allow an application to change the pageable state of a buffer.

Usage

An application can use this macroinstruction to make the buffer guaranteed to be pageable or eligible to be paged.

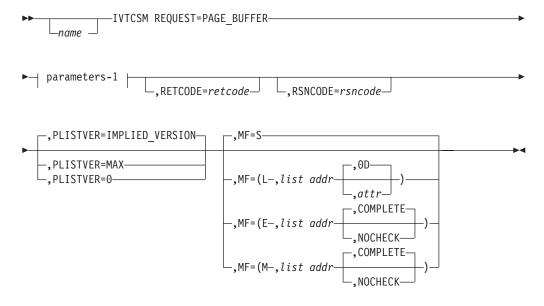
When BUFTYPE=PAGEELIG is specified on this macroinstruction, the buffer is marked as eligible to be paged. The buffer is not physically unfixed unless CSM requires real storage to satisfy another CSM request. This avoids the potential overhead of unnecessary fixing and freeing of storage.

This macroinstruction can be used to avoid consuming real storage for data that is being held in a buffer for possible use at a later time.

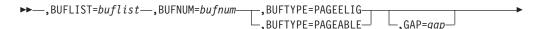
When BUFTYPE=PAGEABLE is specified on this macroinstruction, the buffer is marked as guaranteed to be pageable. This macroinstruction be used when a system service requires pageable storage on input. This macroinstruction can be issued only for a buffer consisting of one image. This restriction guarantees that a user of a buffer that has multiple images can successfully issue a FIX_BUFFER request if necessary. Fixing a buffer requires that the entire buffer be fixed, even if the user is interested in only a piece of the buffer.

Syntax

main diagram



parameters-1



Parameters

name

An optional symbol, starting in column 1, that is the name on the IVTCSM macro invocation. The name must conform to the rules for an ordinary assembler language symbol.

,BUFLIST=buflist

A required input parameter of an area containing a list of buffer entries. The number of entries in the list is specified by BUFNUM. An entry in the buffer list is mapped by IVTBUFL.

The following fields in IVTBUFL are required as input for this request:

- BUFL VERSION
- BUFL_TOKEN

The following field in IVTBUFL is returned as output by CSM for this request:

BUFL_TYPE

To code, specify the RS-type address, or address in register (2)-(12), of a field.

,BUFNUM=bufnum

A required input parameter, specifying the number of buffers to be made pageable or eligible to be paged.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,BUFTYPE=

A required parameter, specifying whether the buffers are to be guaranteed to be pageable or eligible to be made pageable.

,BUFTYPE=PAGEELIG

Indicates that the buffers are eligible to be made pageable.

,BUFTYPE=PAGEABLE

Indicates that the buffers are to be guaranteed to be pageable.

,ERRBFLST=*errbflst*

An optional output parameter containing the number of the last buffer entry that was successfully processed when an error is detected during processing of the macroinstruction.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,GAP=gap

An optional input parameter, specifying the number of bytes used to separate buffer entries. This parameter allows the buffer entries to be in discontiguous storage. If GAP is not specified, buffer entries are contiguous.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

,MF=

An optional input parameter that specifies the macro form.

MF=S Specifies the standard form of the macro, which builds an inline parameter list and generates the macro invocation to transfer control to the service. MF=S is the default

- MF=L Specifies the list form of the macro. Use the list form together with the execute form of the macro for applications that require reentrant code. The list form defines an area of storage that the execute form uses to store the parameters. Only the PLISTVER parameter be coded with the list form of the macro.
- MF=E Specifies the execute form of the macro. Use the execute form together with the list form of the macro for applications that require reentrant code. The execute form of the macro stores the parameters into the storage area defined by the list form, and generates the macro invocation to transfer control to the service.

MF=M

Use this value together with the list and execute forms of the macro for service routines that need to provide different options according to user-provided input. Use the list form to define a storage area; use the modify form to set the appropriate options; then use the execute form to call the service.

list addr

The name of a storage area to contain the parameters. For MF=S, MF=E, and MF=M, this can be an RS-type address or an address in register (1)-(12).

attr

An optional input string 1 - 60 characters in length that you use to force boundary alignment of the parameter list. Use a value of 0F to force the parameter list to a word boundary, or 0D to force the parameter list to a doubleword boundary. If you do not code *attr*, the system provides a value of 0D.

,COMPLETE

Specifies that the system is to check for required parameters and supply defaults for omitted optional parameters.

,NOCHECK

Specifies that the system is not to check for required parameters and is not to supply defaults for omitted optional parameters.

Guidelines: Use the modify and execute forms of IVTCSM in the following order:

- 1. Use IVTCSM ...MF=(M,list-addr,COMPLETE) specifying appropriate parameters, including all required ones.
- 2. Use IVTCSM ...MF=(M,list-addr,NOCHECK), specifying the parameters that you want to change.
- 3. Use IVTCSM ...MF=(E,list-addr,NOCHECK), to execute the macro.

,PLISTVER=

An optional input parameter that specifies the version of the macro. PLISTVER determines which parameter list the system generates. PLISTVER is an optional input parameter on all forms of the macro, including the list form. When using PLISTVER, specify it on all macro forms used for a request and with the same value on all of the macro forms. The values are:

IMPLIED_VERSION

The lowest version that allows all parameters specified on the request to be processed. If you omit the PLISTVER parameter, IMPLIED_VERSION is the default.

MAX Code this value if you want the parameter list to be the largest size

currently possible. This size might increase from release to release and affect the amount of storage that your program needs.

If you can tolerate the size change, always specify PLISTVER=MAX on the list form of the macro. Specifying MAX ensures that the list-form parameter list is always long enough to hold all the parameters you might specify on the execute form; in this way, MAX ensures that the parameter list does not overwrite nearby storage.

Code this value if you use the currently available parameters.

To code, specify one of the following values:

- IMPLIED_VERSION
- MAX
- A decimal value of 0

,RETCODE=retcode

An optional output parameter into which the return code is to be copied from GPR 15.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,RSNCODE=rsncode

An optional output parameter into which the reason code is to be copied from GPR 0.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,THREAD=thread

An optional input parameter, specifying a unique identifier that is placed in the CSM trace entry to correlate trace records with the application that is requesting the buffers. It is the CSM user's responsibility to ensure that this value is different from the THREAD value specified by other users of the CSM. One way this can be achieved is by specifying an ECSA control block for THREAD.

To code, specify the RS-type address, or address in register (2)-(12), of a 4-character field.

,UTILRTN=utilrtn

An optional input parameter that is issued from a utility routine. Specify the utility routine caller's address to be placed in the CSM trace entry. If this parameter is omitted, only the address of the CSM request issuer is placed in the CSM trace entry. This parameter is relevant only to the tracing process. It should be specified only if the CSM user requires identification of the caller of a utility routine in the CSM trace entry.

To code, specify the RS-type address, or address in register (2)-(12), of a fullword field.

Return codes

The following codes can be returned to the application on this macroinstruction:

Meaning			
Request completed successfully.			
Request did not complete successfully. See the following reason codes to determine the type of error encountered.			
Reason code Meaning			
2	Requested function not supported at the present time, service has not been initialized.		
	Request did no codes to determ		

	7	Pool token specified is not valid.
	8	Instance ID in the input pool token does not match that of the buffer, possible attempt to use a buffer that has been freed.
	10	Request to make a buffer pageable denied, more than one image of the buffer exists.
	20	BUFTYPE value specified is not valid for this request.
8	System error w	while processing the request
	Reason code	Meaning
	1	Unable to obtain storage for request.
	6	An abend occurred while processing this request.

IVTCSM REQUEST=RESOURCE_STATS

Purpose

Use this macroinstruction to request that the address of the information required to monitor the usage of ECSA, data space, and fixed storage be returned.

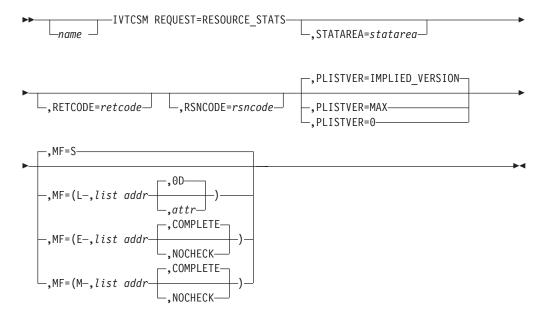
Usage

When this macroinstruction is issued, CSM returns the address of a 4-byte area containing the status of ECSA, data space, and fixed storage resources. Applications can issue this macroinstruction during initialization processing and use the address throughout normal processing. The status information contained in this area indicates whether the use of a resource is normal, constrained, or critical. If a resource usage is determined to be constrained or critical, users of CSM can take action to prevent critical shortages that might jeopardize the application's or system's operation, including:

- Selecting a different storage source for buffer pools
- Limiting usage of fixed storage

Syntax

main diagram



Parameters

name

An optional symbol, starting in column 1, that is the name on the IVTCSM macro invocation. The name must conform to the rules for an ordinary assembler language symbol.

,MF=

An optional input parameter that specifies the macro form.

- **MF=S** Specifies the standard form of the macro, which builds an inline parameter list and generates the macro invocation to transfer control to the service. MF=S is the default.
- **MF=L** Specifies the list form of the macro. Use the list form together with the execute form of the macro for applications that require reentrant code.

The list form defines an area of storage that the execute form uses to store the parameters. Only the PLISTVER parameter be coded with the list form of the macro.

MF=E Specifies the execute form of the macro. Use the execute form together with the list form of the macro for applications that require reentrant code. The execute form of the macro stores the parameters into the storage area defined by the list form, and generates the macro invocation to transfer control to the service.

MF=M

Code this value together with the list and execute forms of the macro for service routines that need to provide different options according to user-provided input. Use the list form to define a storage area; use the modify form to set the appropriate options; then use the execute form to call the service.

.list addr

The name of a storage area to contain the parameters. For MF=S, MF=E, and MF=M, this can be an RS-type address or an address in register (1)-(12).

attr

An optional input string 1 - 60 characters in length that you use to force boundary alignment of the parameter list. Use a value of 0F to force the parameter list to a word boundary, or 0D to force the parameter list to a doubleword boundary. If you do not code *attr*, the system provides a value of 0D.

.COMPLETE

Specifies that the system is to check for required parameters and supply defaults for omitted optional parameters.

,NOCHECK

Specifies that the system is not to check for required parameters and is not to supply defaults for omitted optional parameters.

Guidelines: Use the modify and execute forms of IVTCSM in the following order:

- 1. Use IVTCSM ...MF=(M,list-addr,COMPLETE) specifying appropriate parameters, including all required ones.
- 2. Use IVTCSM ...MF=(M,list-addr,NOCHECK), specifying the parameters that you want to change.
- 3. Use IVTCSM ...MF=(E,list-addr,NOCHECK), to execute the macro.

,PLISTVER=

An optional input parameter that specifies the version of the macro. PLISTVER determines which parameter list the system generates. PLISTVER is an optional input parameter on all forms of the macro, including the list form. When using PLISTVER, specify it on all macro forms used for a request and with the same value on all of the macro forms. The values are:

IMPLIED_VERSION

The lowest version that allows all parameters specified on the request to be processed. If you omit the PLISTVER parameter, IMPLIED_VERSION is the default.

MAX Code this value if you want the parameter list to be the largest size currently possible. This size might increase from release to release and affect the amount of storage that your program needs.

If you can tolerate the size change, you should always specify PLISTVER=MAX on the list form of the macro. Specifying MAX ensures that the list-form parameter list is always long enough to hold all the parameters you might specify on the execute form; in this way, MAX ensures that the parameter list does not overwrite nearby storage.

O Code this value if you use the currently available parameters.

To code, specify one of the following values:

- IMPLIED_VERSION
- MAX
- A decimal value of 0

,RETCODE=retcode

An optional output parameter into which the return code is to be copied from GPR 15.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,RSNCODE=rsncode

An optional output parameter into which the reason code is to be copied from GPR 0.

To code, specify the RS-type address of a fullword field, or register (2)-(12).

,STATAREA=statarea

An optional output parameter that contains the address of an area containing the resource statistics mapped by IVTSTATA.

The information returned is in a non-fetch protected area and can be accessed while executing in any storage key.

To code, specify the RS-type address, or address in register (2)-(12), of a pointer field.

Return codes

The following codes can be returned to the application on this macroinstruction:

Return code	Meaning			
0	Request completed successfully.			
4	Request did not complete successfully. See the following reason codes to determine the type of error encountered.			
	Reason code Meaning			
	2	Requested function not supported at the present time, service has not been initialized.		

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Appendix A. IVTCSM macroinstruction return and reason codes

This appendix describes return and reason codes that can be returned to an application issuing the IVTCSM macroinstruction. These codes are listed in Table 6.

Guideline: For all macroinstructions that invoke CSM, the application can examine return codes in register 15 and reason codes in register 0.

Table 6. IVTCSM macroinstruction return and reason codes

Return code	Meaning
0	Request completed successfully.

Table 6. IVTCSM macroinstruction return and reason codes (continued)

Return code	Meaning				
4	Request did not complete successfully. See the following reason codes and meanings to identify the type of error encountered:				
	1	Requested function not supported.			
	2	Requested function not supported at the present time, service has not been initialized.			
	3	Specified buffer size is larger than supported size.			
	4	Buffer pool cannot be expanded to satisfy request.			
	5	No available buffers in pool, wait not requested.			
	6	Pool token specified is not valid.			
	7	Buffer token specified is not valid.			
	8	Instance ID in the input buffer token does not match that of the buffer, possible attempt to use a buffer that has been freed.			
	9	Real storage unavailable to provide a fixed buffer, wait not requested.			
	10	Request to make a buffer pageable denied, more than one image of the buffer exists.			
	11	A problem has been detected with the pool associated with the CSM request. The user should free all buffers when finished using them and issue a delete pool request to terminate usage of this pool. To allocate new buffers, issue a new create pool request to create a new pool.			
	12	Address and length specified on a copy data request for a source buffer descriptor is outside the bounds of the CSM buffer represented by the specified pool token.			
	13	Address and length specified on a copy data request for a target buffer descriptor is outside the bounds of the CSM buffer represented by the specified pool token.			
	14	Copy operation resulted in truncation of source data due to insufficient buffer space provided by the target buffer list.			
	15	Assign buffer request failed because the state of the buffer is guaranteed to be pageable.			
	16	Instance ID in the input pool token does not match that of the user, possible attempt to allocate buffers after issuing a DELETE_POOL request.			
	17	Extent has been overlaid. Reissue the request.			
	18	BUFL_SOURCE value is not valid for an entry in the Source buffer list (SRCLIST).			
	19	BUFL_SOURCE value is not valid for an entry in the Target buffer list (TRGLIST).			
	20	BUFTYPE value specified is not valid for this request			
	21	BUFSOURC value is not valid for this request.			
	22	Source and target buffers overlap, no data has been copied.			
	23	Unable to create the specified pool. Creation of the pool would cause the ECSA maximum limit to be exceeded.			
	24	ASID specified on the OWNERID parameter is not active.			
	25	CSM is waiting for the buffer.			
	26	Assign buffer request failed because CSM reached the maximum number of image buffers of the single CSM buffer.			

Table 6. IVTCSM macroinstruction return and reason codes (continued)

Return code	Meanin	Meaning			
8	System error while processing the request. See the following reason codes and meaning codes to identify the type of error encountered:				
	1	Unable to obtain storage for request.			
	2	Schedule SRB fail for PC routine.			
	3	Unable to create ALET for data space.			
	4	Error encountered while creating the data space.			
	5	Unable to create another data space. Number of data spaces exceeds the maximum.			
	6	An abend occurred while processing this request.			
	8	Page fix failed.			

Appendix B. CSM DSECTs

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This appendix contains the CSM DSECTs and contains the following sections:

- "CSM buffer list entry (IVTBUFL)"
- "CSM data space information (IVTDATSP)" on page 82
- "CSM resource status area (IVTSTATA)" on page 83

For general information on the use and purpose of DSECTs, refer to *z/OS Communications Server: SNA Programming*.

Use the following information to interpret this appendix:

- DSECTs are shown as an abbreviated form of an assembler listing.
- The first column indicates the offsets within the DSECT and is the LOC column
 of an assembler listing. However, the object code, address columns, and
 statement number columns of the listing are not included.
- The source statements and comments are next to the offset column.
- All numbers in the offset column are in hexadecimal.

CSM buffer list entry (IVTBUFL)

The DSECT IVTBUFL maps an entry in the CSM buffer list that can be indicated by the BUFLIST, SRCLIST or TARGLIST parameters on the IVTCSM macroinstruction.

Requirements: The buffer list pointed to by the BUFLIST parameter is required on the following IVTCSM requests:

- IVTCSM REQUEST=ASSIGN_BUFFER
- IVTCSM REQUEST=CHANGE_OWNER
- IVTCSM REQUEST=FIX_BUFFER
- IVTCSM REQUEST=FREE_BUFFER
- IVTCSM REQUEST=GET_BUFFER
- IVTCSM REQUEST=PAGE_BUFFER
- The buffer list pointed to by SRCLIST and TARGLIST is required on the IVTCSM REQUEST=COPY_DATA macroinstruction.

Table 7. CSM buffer list format

V	S	T	V	BUFFER TOKEN	CSM	BUFFER	BUFFER
E	О	Y	E		DATA	ADDRESS	LENGTH
R	U	P	R		SPACE		
S	R	E	S		ALET		
I	C		I				
O	E		О				
N			N				
0			0				

Byte (hex)

Contents

00 Version

01 Indicates the buffer source

X'80' ECSA

```
X'40'
                Data space
        X'20'
                User data space
        X'10'
                User storage area other than a data space
02
        Indicates the state of the buffers
                Fixed
        X'80'
        X'40'
                Pageable
        X'20'
                Eligible to be page freed
03
04 - 0F
        Buffer token
10 - 13 ALET for the data space
14 - 17 Address of buffer
18 - 1B
        Length of buffer
         SOURCE STATEMENT
  LOC
000000 IVTBUFL DSECT
                                               BUFFER DESCRIPTOR
000000 BUFL VERSION
                                               VERSION OF BUFFER DESCRIPTOR
                      DS
                            χ
BUFL_VERSIONC
000001 BUFL_SOURCE
                      EQU
                            X'00'
                                               VERSION 0
                      DS
                            Χ
                                               BUFFER SOURCE
       BUFL CECSA
                      EQU
                            X'80'
                                               INDICATES THAT THE STORAGE
                                               IS IN CSM ECSA
       BUFL CDSPACE
                      EQU
                            X'40'
                                               INDICATES THAT THE STORAGE
                                               IS IN CSM DATA SPACE
       BUFL UDSPACE
                      EQU
                            X'20'
                                               INDICATES THAT THE STORAGE
                                               IS IN A USER DATA SPACE
       BUFL_USTOR
                      EQU
                            X'10'
                                               INDICATES THAT THE STORAGE
                                               IS A USER'S STORAGE OTHER THAN
                                               A DATA SPACE
000002 BUFL TYPE
                      DS
                            Χ
                                               BUFFER TYPE
       BUFL FIXED
                      EQU
                            X'80'
                                               INDICATES THAT THE STORAGE IS
                                               IN A GUARANTEED TO BE FIXED
                                               STATE
       BUFL PAGEABLE EQU
                            X'40'
                                               INDICATES THAT THE STORAGE IS
                                               IN A GUARANTEED TO BE PAGEABLE
                                               STATE
       BUFL PAGEELIG EQU
                            X'20'
                                               INDICATES THAT THE STORAGE IS
                                               ELIGIBLE TO BE PAGEFREED BY
                                               CSM
                      DS
                                               RESERVED
000003
                            XL1
000004 BUFL TOKEN
                      DS
                            XL12
                                               CSM BUFFER TOKEN
000010 BUFL ALET
                      DS
                                               DATA SPACE ALET
000014 BUFL ADDR
                      DS
                            Α
                                               POINTER TO BUFFER
                                               THE SIZE OF THE ALLOCATED BUFFER
000018 BUFL SIZE
                      DS
                            F
                                               ON GET BUFFER REQUESTS, THE DATA
       *
                                               LENGTH ON COPY_DATA REQUESTS
00001C BUFL END
                      DS
                            0F
                                               END OF IVTBUFL
```

CSM data space information (IVTDATSP)

IVTDATSP maps the information required to include CSM data space buffers in a user dump. The address of this information can be optionally returned to the user on the IVTCSM REQUEST=CREATE_POOL and IVTCSM REQUEST=DUMP_INFO macroinstructions.

Table 8. IVTDATSP DSECT layout

DATS	NUMBER	LENGTH	DATA SPACE ENTRIES
	OF DATA	OF DATA	MAPPED BY DATSP_ENT
	SPACES	SPACE	
		ENTRIES	

Byte (h 00—03 04—07 08—0B 0C—	DATSP_ACRO DATSP_SNUM		Contents DATS Number of data spaces Length of a data space information entry All of the data space entries. The number of entries is determined by DATSP_SNUM. Each entry is separately mapped by the DATSP_ENT DSECT and includes the following information:		
					Contents STOKEN for the data space Data space name ALET for the data space
000000 000008 00000C	SOURCE S' IVTDATSP D' DATSP_ACRO DATSP_SNUM DATSP_SLEN * * * * * * * * * DATSP_ENT DATSP_TOKN DATSP_NAME DATSP_ALET	DSECT DS DS DS DS	CL4 F F 5XL20 XL8 XL8 F		CSM DATA SPACE INFORMATION Eyecatcher 'DATS' NUMBER OF DATA SPACES LENGTH OF A DATA SPACE INFORMATION ENTRY CONTAINS ALL THE DATA SPACE INFORMATION ENTRIES. THESE ENTRIES ARE MAPPED BY THE DATSP_ENT DSECT. THERE WILL BE ONE ENTRY FOR EACH DATA SPACE INDICATED BY DATSP_SNUM, AND EACH ENTRY MUST BE SEPARATELY MAPPED BY THE DATSP_ENT DSECT. DATA SPACE INFORMATION ENTRY STOKEN FOR THE DATA SPACE DATA SPACE NAME ALET FOR THE DATA SPACE

CSM resource status area (IVTSTATA)

IVTSTATA maps the information required to monitor the usage of CSM resources such as ECSA, data space and fixed storage. The address of the information can be optionally returned to the user on the IVTCSM REQUEST=CREATE_POOL and IVTCSM REQUEST=RESOURCE_STATS macroinstructions.

For each resource type, the following bits are defined:

- One to indicate the usage of the resource is constrained
- · One to indicate the usage is critical

If neither bit is set, the usage of the resource is considered normal. This allows CSM users to take action based on resource usage to prevent critical shortages that might jeopardize the application's or system's operation. Possible user actions might include selecting a different storage source for buffer pools or limiting usage of fixed storage. For information about other actions that an installation can consider to resolve resource shortages, see "Monitoring CSM storage" on page 2.

```
SOURCE STATEMENT
000000 IVTSTATA DSECT
                                             CSM resource status area
000000 STATA ACRO DS
                        CL4
                                              Eyecatcher 'STAT'
000004 STATA LEN DS
                        XL2
                                             Number of bytes of resource
                                               statistics
000006 STATA_FLAG DS
                                             Status flag
      STATA_ESTAT EQU
                        X'C0'
                                             ECSA storage status
       STATA ECRIT EQU
                        X'80'
                                             ECSA storage critical
      STATA ECONS EQU
                        X'40'
                                             ECSA storage constrained
```

*		
STATA DSTAT EQU	X'30'	Data space storage status
STATA DCRIT EQU	X'20'	Data space storage
*		critical
STATA_DCONS EQU	X'10'	Data space storage
*		constrained
*		
STATA FSTAT EQU	X'0C'	Fixed storage status
STATA_FCRIT EQU	X'08'	Fixed storage critical
STATA_FCONS EQU	X'04'	Fixed storage constrained
000007 STATA_FLAG2 DS	X	Misc - Flags
STATA MONITOR EQU	X'80'	CSM Monitor active

Appendix C. Related protocol specifications

This appendix lists the related protocol specifications (RFCs) for TCP/IP. The Internet Protocol suite is still evolving through requests for comments (RFC). New protocols are being designed and implemented by researchers and are brought to the attention of the Internet community in the form of RFCs. Some of these protocols are so useful that they become recommended protocols. That is, all future implementations for TCP/IP are recommended to implement these particular functions or protocols. These become the *de facto* standards, on which the TCP/IP protocol suite is built.

You can request RFCs through electronic mail, from the automated Network Information Center (NIC) mail server, by sending a message to service@nic.ddn.mil with a subject line of RFC nnnn for text versions or a subject line of RFC nnnn.PS for PostScript versions. To request a copy of the RFC index, send a message with a subject line of RFC INDEX.

For more information, contact nic@nic.ddn.mil or at:

Government Systems, Inc. Attn: Network Information Center 14200 Park Meadow Drive Suite 200 Chantilly, VA 22021

Hard copies of all RFCs are available from the NIC, either individually or by subscription. Online copies are available at the following web address: http://www.rfc-editor.org/rfc.html.

See "Internet drafts" on page 101 for draft RFCs implemented in this and previous Communications Server releases.

Many features of TCP/IP Services are based on the following RFCs:

RFC	Title and Author
RFC 652	Telnet output carriage-return disposition option D. Crocker
RFC 653	Telnet output horizontal tabstops option D. Crocker
RFC 654	Telnet output horizontal tab disposition option D. Crocker
RFC 655	Telnet output formfeed disposition option D. Crocker
RFC 657	Telnet output vertical tab disposition option D. Crocker
RFC 658	Telnet output linefeed disposition D. Crocker
RFC 698	Telnet extended ASCII option T. Mock
RFC 726	Remote Controlled Transmission and Echoing Telnet option J. Postel, D. Crocker
RFC 727	Telnet logout option M.R. Crispin
RFC 732	Telnet Data Entry Terminal option J.D. Day
RFC 733	Standard for the format of ARPA network text messages D. Crocker, J. Vittal, K.T. Pogran, D.A. Henderson

RFC 734	SUPDUP Protocol M.R. Crispin
RFC 735	Revised Telnet byte macro option D. Crocker, R.H. Gumpertz
RFC 736	Telnet SUPDUP option M.R. Crispin
RFC 749	Telnet SUPDUP—Output option B. Greenberg
RFC 765	File Transfer Protocol specification J. Postel
RFC 768	User Datagram Protocol J. Postel
RFC 779	Telnet send-location option E. Killian
RFC 783	TFTP Protocol (revision 2) K.R. Sollins
RFC 791	Internet Protocol J. Postel
RFC 792	Internet Control Message Protocol J. Postel
RFC 793	Transmission Control Protocol J. Postel
RFC 820	Assigned numbers J. Postel
RFC 821	Simple Mail Transfer Protocol J. Postel
RFC 822	Standard for the format of ARPA Internet text messages D. Crocker
RFC 823	DARPA Internet gateway R. Hinden, A. Sheltzer
RFC 826	Ethernet Address Resolution Protocol: Or converting network protocol addresses to 48.bit Ethernet address for transmission on Ethernet hardware D. Plummer
RFC 854	Telnet Protocol Specification J. Postel, J. Reynolds
RFC 855	Telnet Option Specification J. Postel, J. Reynolds
RFC 856	Telnet Binary Transmission J. Postel, J. Reynolds
RFC 857	Telnet Echo Option J. Postel, J. Reynolds
RFC 858	Telnet Suppress Go Ahead Option J. Postel, J. Reynolds
RFC 859	Telnet Status Option J. Postel, J. Reynolds
RFC 860	Telnet Timing Mark Option J. Postel, J. Reynolds
RFC 861	Telnet Extended Options: List Option J. Postel, J. Reynolds
RFC 862	Echo Protocol J. Postel
RFC 863	Discard Protocol J. Postel
RFC 864	Character Generator Protocol J. Postel
RFC 865	Quote of the Day Protocol J. Postel
RFC 868	Time Protocol J. Postel, K. Harrenstien
RFC 877	Standard for the transmission of IP datagrams over public data networks J.T. Korb
RFC 883	Domain names: Implementation specification P.V. Mockapetris
RFC 884	Telnet terminal type option M. Solomon, E. Wimmers
RFC 885	Telnet end of record option J. Postel
RFC 894	Standard for the transmission of IP datagrams over Ethernet networks C. Hornig
RFC 896	Congestion control in IP/TCP internetworks J. Nagle

RFC 903	Reverse Address Resolution Protocol R. Finlayson, T. Mann, J. Mogul, M. Theimer
RFC 904	Exterior Gateway Protocol formal specification D. Mills
RFC 919	Broadcasting Internet Datagrams J. Mogul
RFC 922	Broadcasting Internet datagrams in the presence of subnets J. Mogul
RFC 927	TACACS user identification Telnet option B.A. Anderson
RFC 933	Output marking Telnet option S. Silverman
RFC 946	Telnet terminal location number option R. Nedved
RFC 950	Internet Standard Subnetting Procedure J. Mogul, J. Postel
RFC 952	DoD Internet host table specification K. Harrenstien, M. Stahl, E. Feinler
RFC 959	File Transfer Protocol J. Postel, J.K. Reynolds
RFC 961	Official ARPA-Internet protocols J.K. Reynolds, J. Postel
RFC 974	Mail routing and the domain system C. Partridge
RFC 1001	Protocol standard for a NetBIOS service on a TCP/UDP transport: Concepts and methods NetBios Working Group in the Defense Advanced Research Projects Agency, Internet Activities Board, End-to-End Services Task Force
RFC 1002	Protocol Standard for a NetBIOS service on a TCP/UDP transport: Detailed specifications NetBios Working Group in the Defense Advanced Research Projects Agency, Internet Activities Board, End-to-End Services Task Force
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RFC 1009	Requirements for Internet gateways R. Braden, J. Postel
RFC 1011	Official Internet protocols J. Reynolds, J. Postel
RFC 1013	X Window System Protocol, version 11: Alpha update April 1987 R. Scheifler
RFC 1014	XDR: External Data Representation standard Sun Microsystems
RFC 1027	${\it Using \ ARP \ to \ implement \ transparent \ subnet \ gateways \ S. \ Carl-Mitchell,} \\ {\it J. \ Quarterman}$
RFC 1032	Domain administrators guide M. Stahl
RFC 1033	Domain administrators operations guide M. Lottor
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RFC 1035	Domain names—implementation and specification P.V. Mockapetris
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RFC 1042	Standard for the transmission of IP datagrams over IEEE 802 networks J. Postel, J. Reynolds
RFC 1043	Telnet Data Entry Terminal option: DODIIS implementation A. Yasuda, T. Thompson

RFC 1044	Internet Protocol on Network System's HYPERchannel: Protocol specification K. Hardwick, J. Lekashman
RFC 1053	Telnet X.3 PAD option S. Levy, T. Jacobson
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RFC 1057	RPC: Remote Procedure Call Protocol Specification: Version 2 Sun Microsystems
RFC 1058	Routing Information Protocol C. Hedrick
RFC 1060	Assigned numbers J. Reynolds, J. Postel
RFC 1067	Simple Network Management Protocol J.D. Case, M. Fedor, M.L. Schoffstall, J. Davin
RFC 1071	Computing the Internet checksum R.T. Braden, D.A. Borman, C. Partridge
RFC 1072	TCP extensions for long-delay paths V. Jacobson, R.T. Braden
RFC 1073	Telnet window size option D. Waitzman
RFC 1079	Telnet terminal speed option C. Hedrick
RFC 1085	ISO presentation services on top of TCP/IP based internets M.T. Rose
RFC 1091	Telnet terminal-type option J. VanBokkelen
RFC 1094	NFS: Network File System Protocol specification Sun Microsystems
RFC 1096	Telnet X display location option G. Marcy
RFC 1101	DNS encoding of network names and other types P. Mockapetris
RFC 1112	Host extensions for IP multicasting S.E. Deering
RFC 1113	Privacy enhancement for Internet electronic mail: Part I — message encipherment and authentication procedures J . Linn
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RFC 1123	Requirements for Internet Hosts—Application and Support R. Braden, Ed.
RFC 1146	TCP alternate checksum options J. Zweig, C. Partridge
RFC 1155	Structure and identification of management information for TCP/IP-based internets M. Rose, K. McCloghrie
RFC 1156	Management Information Base for network management of TCP/IP-based internets K. McCloghrie, M. Rose
RFC 1157	Simple Network Management Protocol (SNMP) J. Case, M. Fedor, M. Schoffstall, J. Davin
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RFC 1166	Internet numbers S. Kirkpatrick, M.K. Stahl, M. Recker
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RFC 1352	SNMP Security Protocols J. Galvin, K. McCloghrie, J. Davin
RFC 1353	Definitions of Managed Objects for Administration of SNMP Parties K. McCloghrie, J. Davin, J. Galvin
RFC 1354	IP Forwarding Table MIB F. Baker
RFC 1356	Multiprotocol Interconnect on X.25 and ISDN in the Packet Mode A. Malis, D. Robinson, R. Ullmann
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RFC 1363	A Proposed Flow Specification C. Partridge
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RFC 1374	IP and ARP on HIPPI J. Renwick, A. Nicholson
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RFC 1646	<i>TN3270 Extensions for LUname and Printer Selection</i> C. Graves, T. Butts, M. Angel
RFC 1647	TN3270 Enhancements B. Kelly
RFC 1652	SMTP Service Extension for 8bit-MIMEtransport J. Klensin, N. Freed, M. Rose, E. Stefferud, D. Crocker
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RFC 1831	RPC: Remote Procedure Call Protocol Specification Version 2 R. Srinivasan
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RFC 2402	IP Authentication Header S. Kent, R. Atkinson
RFC 2403	The Use of HMAC-MD5-96 within ESP and AH C. Madson, R. Glenn
RFC 2404	The Use of HMAC-SHA-1-96 within ESP and AH C. Madson, R. Glenn
RFC 2405	The ESP DES-CBC Cipher Algorithm With Explicit IV C. Madson, N. Doraswamy
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RFC 2428	FTP Extensions for IPv6 and NATs M. Allman, S. Ostermann, C. Metz
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RFC 2459	Internet X.509 Public Key Infrastructure Certificate and CRL Profile R. Housley, W. Ford, W. Polk, D. Solo
RFC 2460	Internet Protocol, Version 6 (IPv6) Specification S. Deering, R. Hinden
RFC 2461	Neighbor Discovery for IP Version 6 (IPv6) T. Narten, E. Nordmark, W. Simpson
RFC 2462	IPv6 Stateless Address Autoconfiguration S. Thomson, T. Narten
RFC 2463	Internet Control Message Protocol (ICMPv6) for the Internet Protocol Version 6 (IPv6) Specification A. Conta, S. Deering
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RFC 2540	Detached Domain Name System (DNS) Information D. Eastlake 3rd
RFC 2554	SMTP Service Extension for Authentication J. Myers

RFC 2570	Introduction to Version 3 of the Internet-standard Network Management Framework J. Case, R. Mundy, D. Partain, B. Stewart
RFC 2571	An Architecture for Describing SNMP Management Frameworks B. Wijnen, D. Harrington, R. Presuhn
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RFC 2575	View-based Access Control Model (VACM) for the Simple Network Management Protocol (SNMP) B. Wijnen, R. Presuhn, K. McCloghrie
RFC 2576	Co-Existence between Version 1, Version 2, and Version 3 of the Internet-standard Network Management Framework R. Frye, D. Levi, S. Routhier, B. Wijnen
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RFC 2637	Point-to-Point Tunneling Protocol K. Hamzeh, G. Pall, W. Verthein, J. Taarud, W. Little, G. Zorn
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RFC 2672	Non-Terminal DNS Name Redirection M. Crawford
RFC 2675	IPv6 Jumbograms D. Borman, S. Deering, R. Hinden
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RFC 2711	IPv6 Router Alert Option C. Partridge, A. Jackson
RFC 2740	OSPF for IPv6 R. Coltun, D. Ferguson, J. Moy
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RFC 2946	Telnet Data Encryption Option T. Ts'o
RFC 2952	Telnet Encryption: DES 64 bit Cipher Feedback T. Ts'o
RFC 2953	Telnet Encryption: DES 64 bit Output Feedback T. Ts'o
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RFC 3060	Policy Core Information Model—Version 1 Specification B. Moore, E. Ellesson, J. Strassner, A. Westerinen
RFC 3152	Delegation of IP6.ARPA R. Bush
RFC 3164	The BSD Syslog Protocol C. Lonvick
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RFC 3390	Increasing TCP's Initial Window M. Allman, S. Floyd, C. Partridge
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RFC 4307	Cryptographic Algorithms for Use in the Internet Key Exchange Version 2 (IKEv2) J. Schiller
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RFC 5282	Using Authenticated Encryption Algorithms with the Encrypted Payload of the Internet Key Exchange version 2 (IKEv2) Protocol D. Black, D. McGrew
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Internet drafts

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Internet drafts are working documents of the Internet Engineering Task Force (IETF), its areas, and its working groups. Other groups may also distribute working documents as Internet drafts. You can see Internet drafts at http://www.ietf.org/ID.html.

Several areas of IPv6 implementation include elements of the following Internet drafts and are subject to change during the RFC review process.

Draft Title and Author

draft-ietf-ipngwg-icmp-v3-07

Internet Control Message Protocol (ICMPv6) for the Internet Protocol Version 6 (IPv6) Specification A. Conta, S. Deering

Appendix D. Architectural specifications

This appendix lists documents that provide architectural specifications for the SNA Protocol.

The APPN Implementers' Workshop (AIW) architecture documentation includes the following architectural specifications for SNA APPN and HPR:

- APPN Architecture Reference (SG30-3422-04)
- APPN Branch Extender Architecture Reference Version 1.1
- APPN Dependent LU Requester Architecture Reference Version 1.5
- APPN Extended Border Node Architecture Reference Version 1.0
- APPN High Performance Routing Architecture Reference Version 4.0
- SNA Formats (GA27-3136-20)
- SNA Technical Overview (GC30-3073-04)

For more information, refer to the AIW documentation page at http://www.ibm.com/support/docview.wss?rs=852&uid=swg27017843.

The following RFC also contains SNA architectural specifications:

 RFC 2353 APPN/HPR in IP Networks APPN Implementers' Workshop Closed Pages Document

RFCs can be obtained from:

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Appendix E. Accessibility

Publications for this product are offered in Adobe Portable Document Format (PDF) and should be compliant with accessibility standards. If you experience difficulties when using PDF files, you may view the information through the z/OS Internet Library website or the z/OS Information Center. If you continue to experience problems, send an email to mhvrcfs@us.ibm.com or write to:

IBM Corporation
Attention: MHVRCFS Reader Comments
Department H6MA, Building 707
2455 South Road
Poughkeepsie, NY 12601-5400
USA

Accessibility features help a user who has a physical disability, such as restricted mobility or limited vision, to use software products successfully. The major accessibility features in z/OS enable users to:

- Use assistive technologies such as screen readers and screen magnifier software
- Operate specific or equivalent features using only the keyboard
- · Customize display attributes such as color, contrast, and font size

Using assistive technologies

Assistive technology products, such as screen readers, function with the user interfaces found in z/OS. Consult the assistive technology documentation for specific information when using such products to access z/OS interfaces.

Keyboard navigation of the user interface

Users can access z/OS user interfaces using TSO/E or ISPF. Refer to z/OS TSO/E Primer, z/OS TSO/E User's Guide, and z/OS ISPF User's Guide Vol I for information about accessing TSO/E and ISPF interfaces. These guides describe how to use TSO/E and ISPF, including the use of keyboard shortcuts or function keys (PF keys). Each guide includes the default settings for the PF keys and explains how to modify their functions.

z/OS information

z/OS information is accessible using screen readers with the BookServer or Library Server versions of z/OS books in the Internet library at www.ibm.com/systems/z/os/zos/bkserv/.

One exception is command syntax that is published in railroad track format, which is accessible using screen readers with the Information Center, as described in "Dotted decimal syntax diagrams."

Dotted decimal syntax diagrams

Syntax diagrams are provided in dotted decimal format for users accessing the Information Center using a screen reader. In dotted decimal format, each syntax element is written on a separate line. If two or more syntax elements are always

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present together (or always absent together), they can appear on the same line, because they can be considered as a single compound syntax element.

Each line starts with a dotted decimal number; for example, 3 or 3.1 or 3.1.1. To hear these numbers correctly, make sure that your screen reader is set to read out punctuation. All the syntax elements that have the same dotted decimal number (for example, all the syntax elements that have the number 3.1) are mutually exclusive alternatives. If you hear the lines 3.1 USERID and 3.1 SYSTEMID, you know that your syntax can include either USERID or SYSTEMID, but not both.

The dotted decimal numbering level denotes the level of nesting. For example, if a syntax element with dotted decimal number 3 is followed by a series of syntax elements with dotted decimal number 3.1, all the syntax elements numbered 3.1 are subordinate to the syntax element numbered 3.

Certain words and symbols are used next to the dotted decimal numbers to add information about the syntax elements. Occasionally, these words and symbols might occur at the beginning of the element itself. For ease of identification, if the word or symbol is a part of the syntax element, it is preceded by the backslash (\) character. The * symbol can be used next to a dotted decimal number to indicate that the syntax element repeats. For example, syntax element *FILE with dotted decimal number 3 is given the format 3 * FILE. Format 3* FILE indicates that syntax element FILE repeats. Format 3* * FILE indicates that syntax element * FILE repeats.

Characters such as commas, which are used to separate a string of syntax elements, are shown in the syntax just before the items they separate. These characters can appear on the same line as each item, or on a separate line with the same dotted decimal number as the relevant items. The line can also show another symbol giving information about the syntax elements. For example, the lines 5.1*, 5.1 LASTRUN, and 5.1 DELETE mean that if you use more than one of the LASTRUN and DELETE syntax elements, the elements must be separated by a comma. If no separator is given, assume that you use a blank to separate each syntax element.

If a syntax element is preceded by the % symbol, this indicates a reference that is defined elsewhere. The string following the % symbol is the name of a syntax fragment rather than a literal. For example, the line 2.1 %OP1 means that you should refer to separate syntax fragment OP1.

The following words and symbols are used next to the dotted decimal numbers:

- A question mark (?) means an optional syntax element. A dotted decimal number followed by the ? symbol indicates that all the syntax elements with a corresponding dotted decimal number, and any subordinate syntax elements, are optional. If there is only one syntax element with a dotted decimal number, the? symbol is displayed on the same line as the syntax element, (for example 5? NOTIFY). If there is more than one syntax element with a dotted decimal number, the ? symbol is displayed on a line by itself, followed by the syntax elements that are optional. For example, if you hear the lines 5?, 5 NOTIFY, and 5 UPDATE, you know that syntax elements NOTIFY and UPDATE are optional; that is, you can choose one or none of them. The ? symbol is equivalent to a bypass line in a railroad diagram.
- An exclamation mark (!) means a default syntax element. A dotted decimal number followed by the ! symbol and a syntax element indicate that the syntax element is the default option for all syntax elements that share the same dotted

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decimal number. Only one of the syntax elements that share the same dotted decimal number can specify a ! symbol. For example, if you hear the lines 2? FILE, 2.1! (KEEP), and 2.1 (DELETE), you know that (KEEP) is the default option for the FILE keyword. In this example, if you include the FILE keyword but do not specify an option, default option KEEP will be applied. A default option also applies to the next higher dotted decimal number. In this example, if the FILE keyword is omitted, default FILE(KEEP) is used. However, if you hear the lines 2? FILE, 2.1, 2.1.1! (KEEP), and 2.1.1 (DELETE), the default option KEEP only applies to the next higher dotted decimal number, 2.1 (which does not have an associated keyword), and does not apply to 2? FILE. Nothing is used if the keyword FILE is omitted.

• An asterisk (*) means a syntax element that can be repeated 0 or more times. A dotted decimal number followed by the * symbol indicates that this syntax element can be used zero or more times; that is, it is optional and can be repeated. For example, if you hear the line 5.1* data area, you know that you can include one data area, more than one data area, or no data area. If you hear the lines 3*, 3 HOST, and 3 STATE, you know that you can include HOST, STATE, both together, or nothing.

Notes:

- 1. If a dotted decimal number has an asterisk (*) next to it and there is only one item with that dotted decimal number, you can repeat that same item more than once.
- 2. If a dotted decimal number has an asterisk next to it and several items have that dotted decimal number, you can use more than one item from the list, but you cannot use the items more than once each. In the previous example, you could write HOST STATE, but you could not write HOST HOST.
- 3. The * symbol is equivalent to a loop-back line in a railroad syntax diagram.
- + means a syntax element that must be included one or more times. A dotted decimal number followed by the + symbol indicates that this syntax element must be included one or more times; that is, it must be included at least once and can be repeated. For example, if you hear the line 6.1+ data area, you must include at least one data area. If you hear the lines 2+, 2 HOST, and 2 STATE, you know that you must include HOST, STATE, or both. Similar to the * symbol, the + symbol can only repeat a particular item if it is the only item with that dotted decimal number. The + symbol, like the * symbol, is equivalent to a loop-back line in a railroad syntax diagram.

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Programming interface information

This publication documents intended Programming Interfaces that allow the customer to write programs to obtain the services of z/OS Communications Server.

Policy for unsupported hardware

Various z/OS elements, such as DFSMS, HCD, JES2, JES3, and MVS, contain code that supports specific hardware servers or devices. In some cases, this device-related element support remains in the product even after the hardware devices pass their announced End of Service date. z/OS may continue to service element code; however, it will not provide service related to unsupported hardware devices. Software problems related to these devices will not be accepted for service, and current service activity will cease if a problem is determined to be associated with out-of-support devices. In such cases, fixes will not be issued.

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z/OS Communications Server documentation is available in the following forms:

- Online at the z/OS Internet Library web page at www.ibm.com/systems/z/os/zos/bkserv/
- In softcopy on CD-ROM collections. See "Softcopy information" on page xiv.

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z/OS Communications Server information

z/OS Communications Server product information is grouped by task in the following tables.

Planning

Title	Number	Description
z/OS Communications Server: New Function Summary	GC31-8771	This document is intended to help you plan for new IP for SNA function, whether you are migrating from a previous version or installing z/OS for the first time. It summarizes what is new in the release and identifies the suggested and required modifications needed to use the enhanced functions.
z/OS Communications Server: IPv6 Network and Application Design Guide	SC31-8885	This document is a high-level introduction to IPv6. It describes concepts of z/OS Communications Server's support of IPv6, coexistence with IPv4, and migration issues.

Resource definition, configuration, and tuning

Title	Number	Description
z/OS Communications Server: IP Configuration Guide	SC31-8775	This document describes the major concepts involved in understanding and configuring an IP network. Familiarity with the z/OS operating system, IP protocols, z/OS UNIX System Services, and IBM Time Sharing Option (TSO) is recommended. Use this document in conjunction with the z/OS Communications Server: IP Configuration Reference.

Title	Number	Description
z/OS Communications Server: IP Configuration Reference	SC31-8776	This document presents information for people who want to administer and maintain IP. Use this document in conjunction with the <i>z/OS Communications Server: IP Configuration Guide.</i> The information in this document includes:
		TCP/IP configuration data sets
		Configuration statements
		Translation tables
		Protocol number and port assignments
z/OS Communications Server: SNA Network Implementation Guide	SC31-8777	This document presents the major concepts involved in implementing an SNA network. Use this document in conjunction with the <i>z/OS Communications Server: SNA Resource Definition Reference</i> .
z/OS Communications Server: SNA Resource Definition Reference	SC31-8778	This document describes each SNA definition statement, start option, and macroinstruction for user tables. It also describes NCP definition statements that affect SNA. Use this document in conjunction with the <i>z/OS Communications Server: SNA Network Implementation Guide.</i>
z/OS Communications Server: SNA Resource Definition Samples	SC31-8836	This document contains sample definitions to help you implement SNA functions in your networks, and includes sample major node definitions.
z/OS Communications Server: IP Network Print Facility	SC31-8833	This document is for system programmers and network administrators who need to prepare their network to route SNA, JES2, or JES3 printer output to remote printers using TCP/IP Services.

Operation

Title	Number	Description
z/OS Communications Server: IP User's Guide and Commands	SC31-8780	This document describes how to use TCP/IP applications. It contains requests that allow a user to log on to a remote host using Telnet, transfer data sets using FTP, send and receive electronic mail, print on remote printers, and authenticate network users.
z/OS Communications Server: IP System Administrator's Commands	SC31-8781	This document describes the functions and commands helpful in configuring or monitoring your system. It contains system administrator's commands, such as TSO NETSTAT, PING, TRACERTE and their UNIX counterparts. It also includes TSO and MVS commands commonly used during the IP configuration process.
z/OS Communications Server: SNA Operation	SC31-8779	This document serves as a reference for programmers and operators requiring detailed information about specific operator commands.
z/OS Communications Server: Quick Reference	SX75-0124	This document contains essential information about SNA and IP commands.

Customization

Title	Number	Description
z/OS Communications Server: SNA Customization	SC31-6854	This document enables you to customize SNA, and includes the following:
		Communication network management (CNM) routing table
		Logon-interpret routine requirements
		Logon manager installation-wide exit routine for the CLU search exit
		TSO/SNA installation-wide exit routines
		SNA installation-wide exit routines

Writing application programs

Title	Number	Description
z/OS Communications Server: IP Sockets Application Programming Interface Guide and Reference	SC31-8788	This document describes the syntax and semantics of program source code necessary to write your own application programming interface (API) into TCP/IP. You can use this interface as the communication base for writing your own client or server application. You can also use this document to adapt your existing applications to communicate with each other using sockets over TCP/IP.
z/OS Communications Server: IP CICS Sockets Guide	SC31-8807	This document is for programmers who want to set up, write application programs for, and diagnose problems with the socket interface for CICS [®] using z/OS TCP/IP.
z/OS Communications Server: IP IMS Sockets Guide	SC31-8830	This document is for programmers who want application programs that use the IMS [™] TCP/IP application development services provided by the TCP/IP Services of IBM.
z/OS Communications Server: IP Programmer's Guide and Reference	SC31-8787	This document describes the syntax and semantics of a set of high-level application functions that you can use to program your own applications in a TCP/IP environment. These functions provide support for application facilities, such as user authentication, distributed databases, distributed processing, network management, and device sharing. Familiarity with the z/OS operating system, TCP/IP protocols, and IBM Time Sharing Option (TSO) is recommended.
z/OS Communications Server: SNA Programming	SC31-8829	This document describes how to use SNA macroinstructions to send data to and receive data from (1) a terminal in either the same or a different domain, or (2) another application program in either the same or a different domain.
z/OS Communications Server: SNA Programmer's LU 6.2 Guide	SC31-8811	This document describes how to use the SNA LU 6.2 application programming interface for host application programs. This document applies to programs that use only LU 6.2 sessions or that use LU 6.2 sessions along with other session types. (Only LU 6.2 sessions are covered in this document.)
z/OS Communications Server: SNA Programmer's LU 6.2 Reference	SC31-8810	This document provides reference material for the SNA LU 6.2 programming interface for host application programs.
z/OS Communications Server: CSM Guide	SC31-8808	This document describes how applications use the communications storage manager.

Title	Number	Description
z/OS Communications Server: CMIP Services and Topology Agent Guide	SC31-8828	This document describes the Common Management Information Protocol (CMIP) programming interface for application programmers to use in coding CMIP application programs. The document provides guide and reference information about CMIP services and the SNA topology agent.

Diagnosis

Title	Number	Description
z/OS Communications Server: IP Diagnosis Guide	GC31-8782	This document explains how to diagnose TCP/IP problems and how to determine whether a specific problem is in the TCP/IP product code. It explains how to gather information for and describe problems to the IBM Software Support Center.
z/OS Communications Server: ACF/TAP Trace Analysis Handbook	GC23-8588-00	This document explains how to gather the trace data that is collected and stored in the host processor. It also explains how to use the Advanced Communications Function/Trace Analysis Program (ACF/TAP) service aid to produce reports for analyzing the trace data information.
z/OS Communications Server: SNA Diagnosis Vol 1, Techniques and Procedures and z/OS Communications Server: SNA Diagnosis Vol 2, FFST Dumps and the VIT	GC31-6850 GC31-6851	These documents help you identify an SNA problem, classify it, and collect information about it before you call the IBM Support Center. The information collected includes traces, dumps, and other problem documentation.
z/OS Communications Server: SNA Data Areas Volume 1 and z/OS Communications Server: SNA Data Areas Volume 2	GC31-6852 GC31-6853	These documents describe SNA data areas and can be used to read an SNA dump. They are intended for IBM programming service representatives and customer personnel who are diagnosing problems with SNA.

Messages and codes

Title	Number	Description
z/OS Communications Server: SNA Messages	SC31-8790	This document describes the ELM, IKT, IST, IUT, IVT, and USS messages. Other information in this document includes:
		Command and RU types in SNA messages
		Node and ID types in SNA messages
		Supplemental message-related information
z/OS Communications Server: IP Messages Volume 1 (EZA)	SC31-8783	This volume contains TCP/IP messages beginning with EZA.
z/OS Communications Server: IP Messages Volume 2 (EZB, EZD)	SC31-8784	This volume contains TCP/IP messages beginning with EZB or EZD.
z/OS Communications Server: IP Messages Volume 3 (EZY)	SC31-8785	This volume contains TCP/IP messages beginning with EZY.
z/OS Communications Server: IP Messages Volume 4 (EZZ, SNM)	SC31-8786	This volume contains TCP/IP messages beginning with EZZ and SNM.
z/OS Communications Server: IP and SNA Codes	SC31-8791	This document describes codes and other information that appear in z/OS Communications Server messages.

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